

Requirements for Simulation and Modeling Tools

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Outline for talk:

- Requested topic:
 - the requirements for simulation and modeling tools that allow one to study, design, and evaluate the next generation transport protocols (and routing protocols).
- What I will talk about:
 - Requirements for simulation tools.
 - One plan for getting these tools: ns3.
 - Requirements for modeling tools.
 - One plan for getting these tools: tmrg (the transport modeling research group).

Tools Needed for Simulations:

- A **faster** simulator:
 - For simulations of HighSpeed TCP.
- A simulator with smaller **memory requirements**:
 - For simulations with rich mixes of web traffic.
- A simulator with **IP tunnels, firewalls, etc.:**
 - For simulations of Quick-Start problems.
- Realistic **router buffer architectures**:
 - For simulations of the VoIP variant of TFRC.
- Realistic injections of **random timing noise**:
 - So that I don't have to review so many papers showing the regular patterns of scenarios with one-way traffic of long-lived flows all with the same packet size and round-trip time.
- ...

One Plan for Getting Needed Tools: ns3

- A **faster simulator**, smaller memory footprint.
- Improved **emulation** capability.
- More **wireless** models.
- TCP stack emulation, **DCCP**.
- **IPv4 and IPv6** support, NATs.
- XORP/Click **routing**.
- Integrate **other open-source networking code**.
- **Maintenance** (validation, documentation, etc.).
- ...

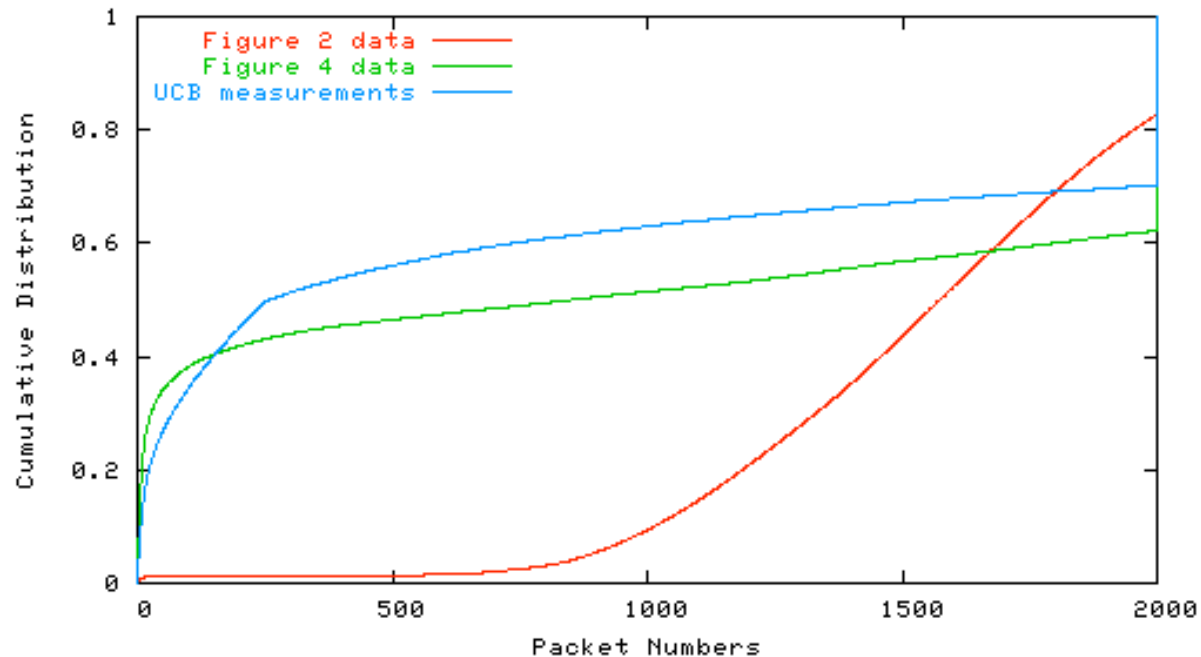
Tools Needed for Modeling:

- (1) For our own research, and to make the evaluation of the work of others more productive.
 - (2) This talk is focused on research on congestion control.
- **Best Current Practice sets of simulation scenarios:**
 - For typical congested links;
 - For traffic in high-bandwidth networks;
 - For traffic over wireless networks;
 - For VoIP traffic;
 - Etc.

Needed: Tools for Evaluating Scenarios in Simulations, Experiments, and Analysis:

- Characterizing aggregate traffic on a link:
 - Distribution of **per-packet round-trip times**:
 - Relevant to: fairness, delay/throughput tradeoffs.
 - Measurements: Jiang and Dovrolis.
 - Distribution of **per-packet sequence numbers**:
 - Relevant to: burstiness of aggregate traffic.
 - Measurements: distribution of connection sizes.
 - **Alpha/beta traffic** (traffic bottlenecked here or elsewhere):
 - Relevant to: burstiness of aggregate traffic.
 - Measurements: Sarvotham et al.

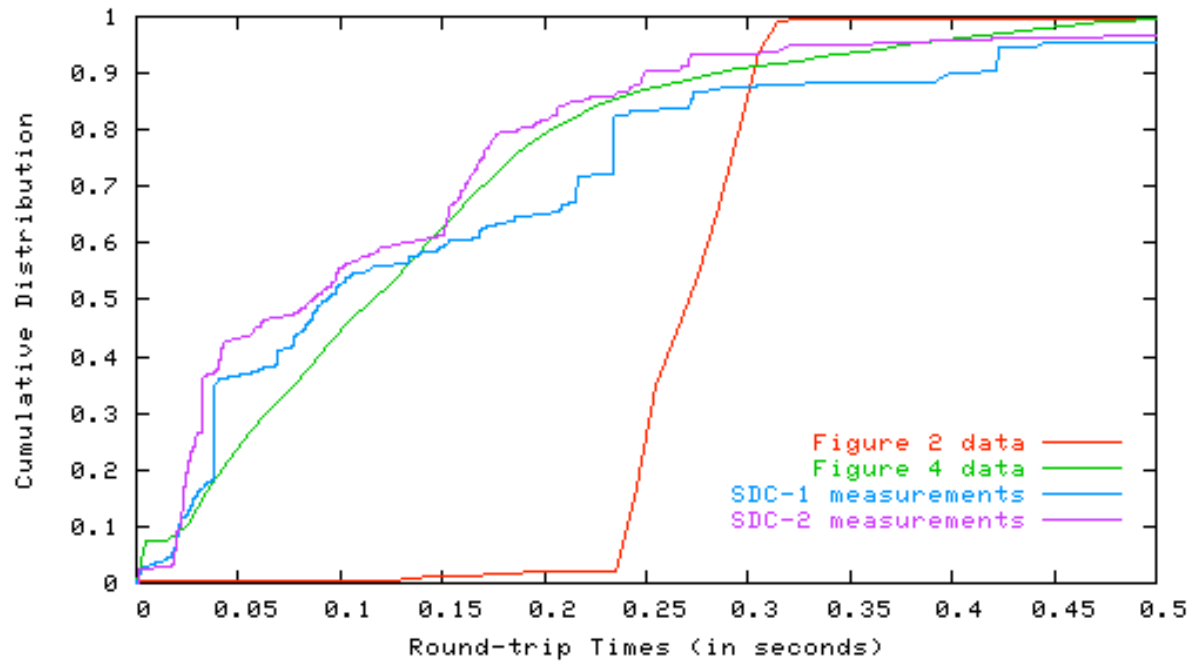
Distribution of Flow Sizes



- **Distributions of packet numbers** on the congested link over the second half of two simulations, with data measured on the Internet for comparison.

[Floyd and Kohler, 2002]

Distribution of RTTs



- **Distributions of packet round-trip times** on the congested link of two simulations, with data measured on the Internet for comparison.

[Floyd and Kohler, 2002]

Characterizing the end-to-end path: the synchronization ratio.

- Relevant to:
 - convergence times for high-bandwidth TCPs.
- Measurements:
 - the degree of synchronization of loss events between two TCP flows on the same path.
- Affected by:
 - AQM mechanism, traffic mix, TCP variant, etc.
- Under investigation by:
 - Grenville Armitage and Qiang Fu.

Characterizing the end-to-end path: drop rates as a function of packet size

- Relevant for:
 - evaluating congestion control for VoIP and other small-packet flows.
 - E.g., **TFRC for Voice: the VoIP Variant**, draft-ietf-dccp-tfrc-voip-02.txt,
- Measurements:
 - compare drop rates for large-packet TCP, small-packet TCP, and small-packet UDP on the same path.
- There is a **wide diversity in the real world**:
 - Drop-Tail queues in packets, bytes, and in between.
 - RED in byte mode (Linux) and in packet mode (Cisco).
 - Routers with per-flow scheduling:
 - with units in Bps or in packets per second?

Example: congestion control for VoIP

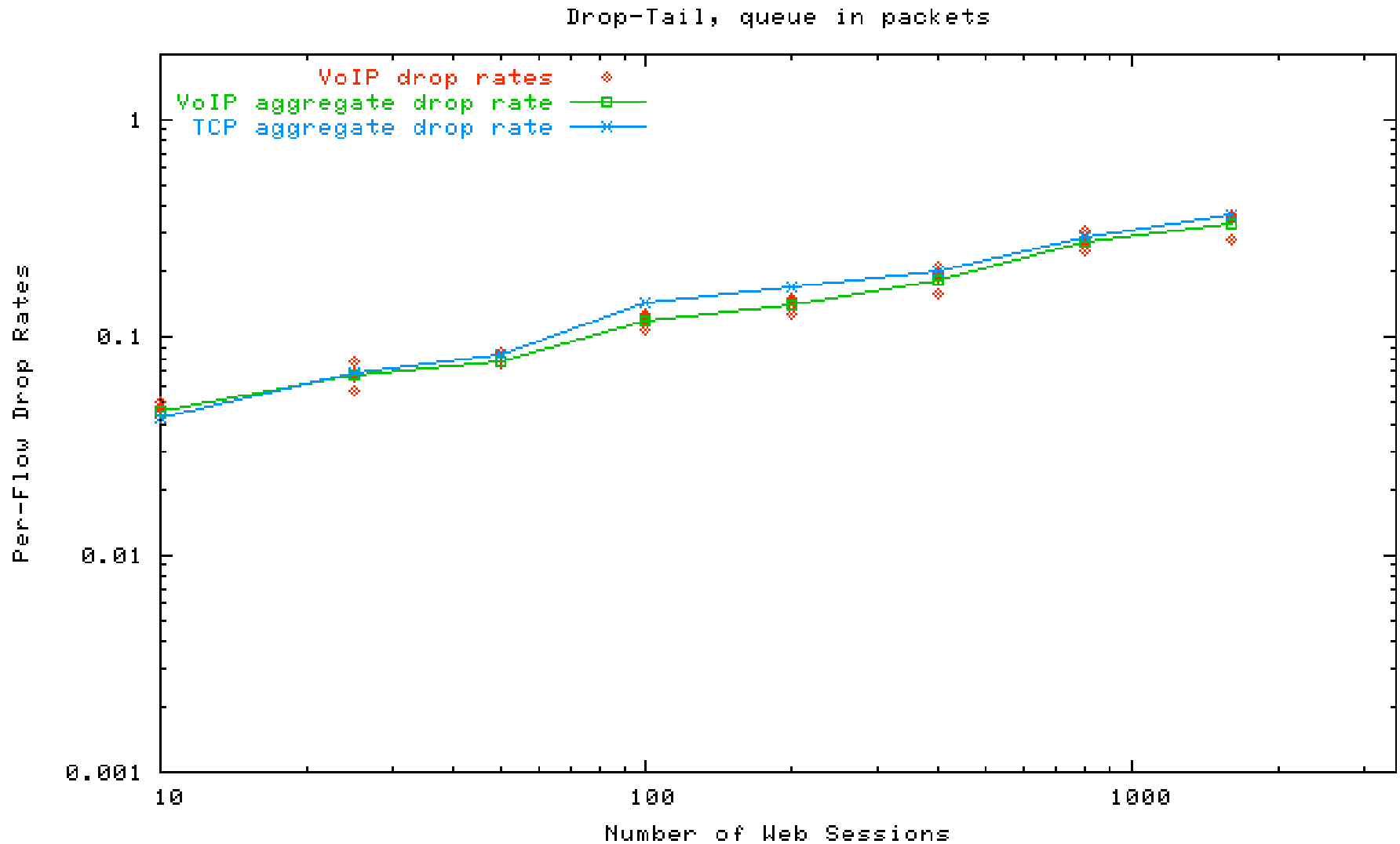
- **TFRC (TCP-Friendly Rate Control):**
 - The same average sending rate, in packets per RTT, as a TCP flow with the same loss event rate.
 - More slowly-responding than TCP -
 - Doesn't halve the sending rate in response to a single loss.
 - The mechanism:
 - The receiver calculates the loss event rate.
 - The sender calculates the allowed sending rate for that loss event rate.

VoIP TFRC:

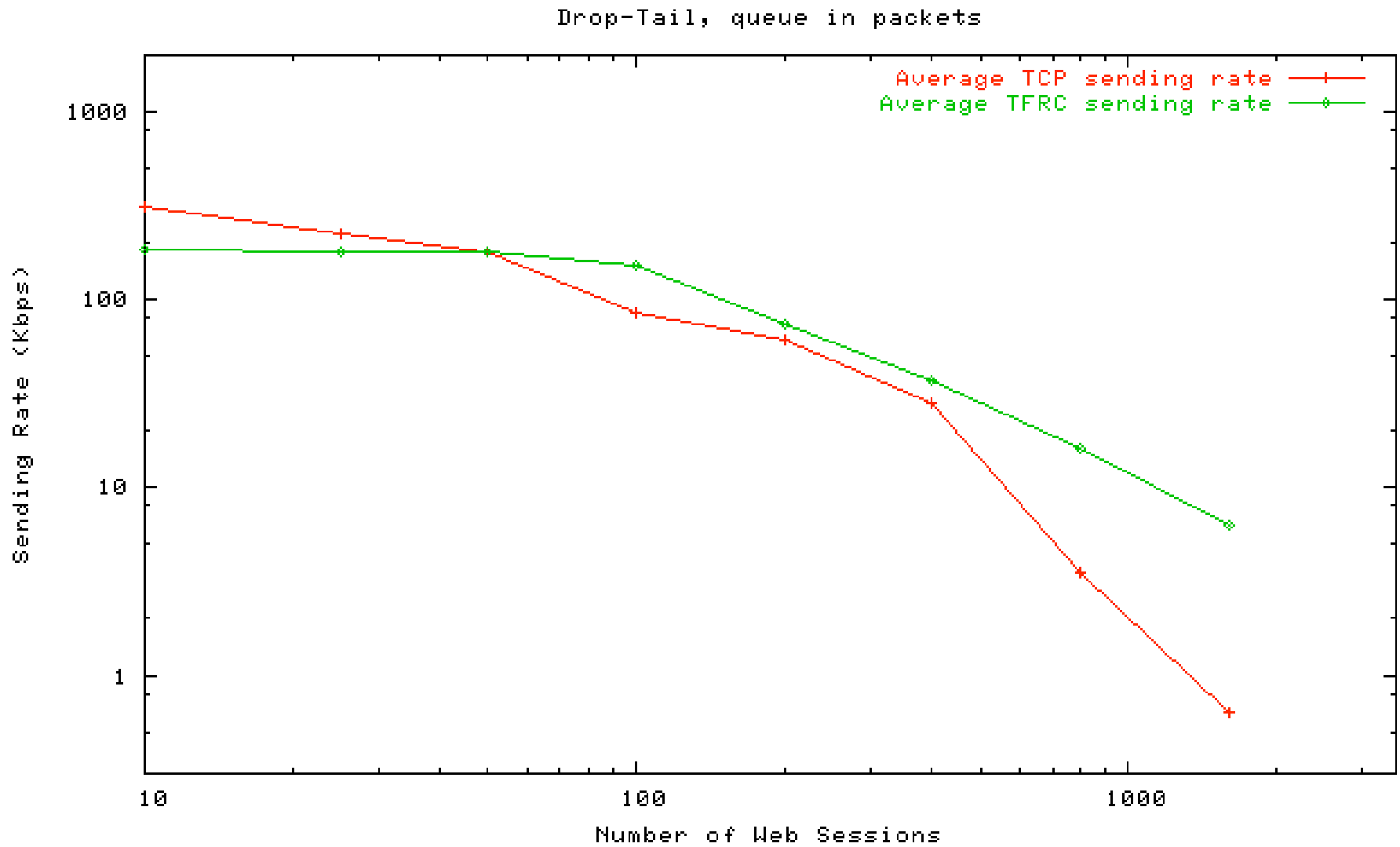
- A variant of TFRC for flows with small packets:
 - Sending at most 100 packets per second.
- **The goal:**
 - The same sending rate in bytes per second as TCP flows with large packets and the same packet drop rate.
- **The problem:**
 - Works fine when flows with small packets receive a similar packet drop rate as flows with large packets...

[From Floyd 2005, TFRC for Voice: the VoIP Variant]

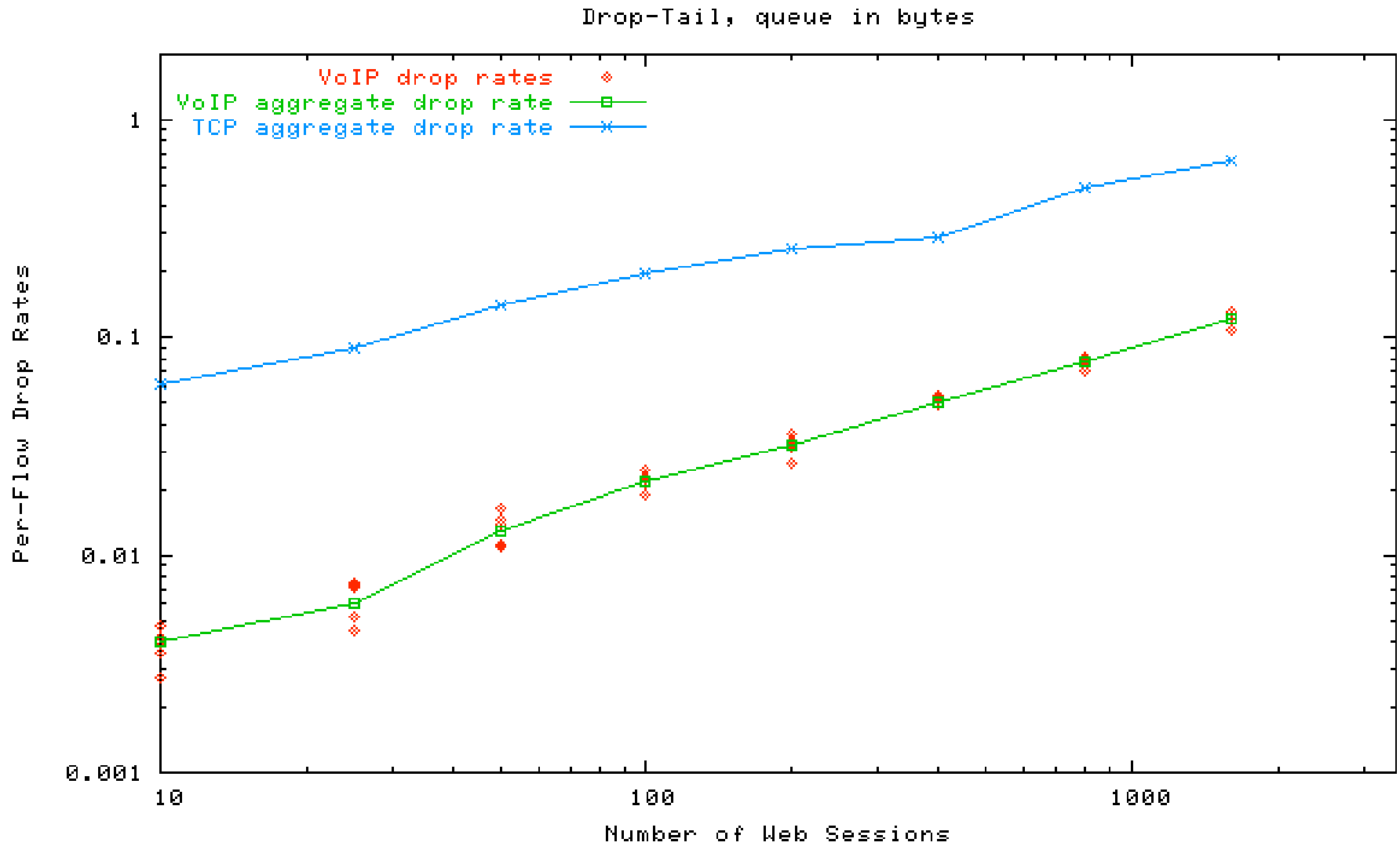
VoIP TFRC, Queue in Packets:



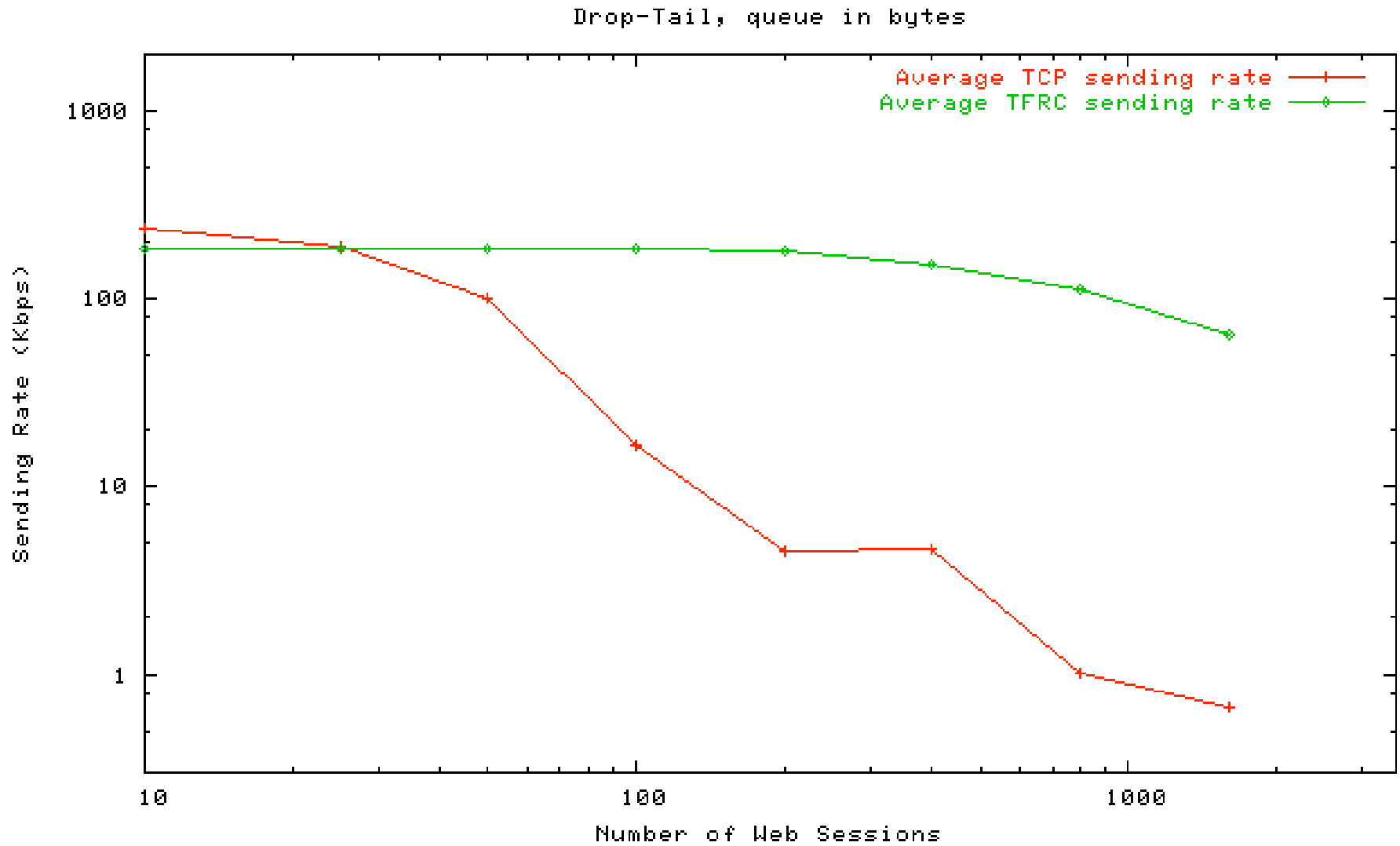
VoIP TFRC, Queue in Packets:



VoIP TFRC, Queue in Bytes:



VoIP TFRC, Queue in Bytes:



Characterizing the end-to-end path: **burst-tolerance**

- Relevant for:
 - fairness for bursty traffic,
 - throughput/delay tradeoffs, etc.
- **Measurements:**
 - drop rates as a function of burst size, in ping or TCP traffic.
- Affected by:
 - AQM mechanism, traffic mix.

Characterizing the end-to-end path: Minimization (or not) of packet drops

- Relevant for:
 - throughput/delay/droprate tradeoffs,
 - drop-sensitive traffic.
- Measurements:
 - number of packet drops at the end of slow start;
 - number of drops in a loss event (e.g., round-trip time).
- Affected by:
 - AQM mechanism.

One Plan: the Transport Modeling Research Group.

- The TMRG (<http://www.icir.org/tmrg/>) is being created.
- First document:
 - **Metrics for the Evaluation of Congestion Control Mechanisms.** Internet-draft draft-floyd-transport-metrics-00.txt, May 2005.
- Plan for second document:
 - **Tools for Constructing Scenarios for the Evaluation of Congestion Control Mechanisms.**
- Plan for further activities:
 - Best current practice sets of **simulation and experiment scenarios.**

Metrics for the Evaluation of Congestion Control Mechanisms

- Throughput, delay, and packet drop rates.
- Response to sudden changes or to transient events;
Minimizing oscillations in throughput or in delay.
- Fairness and convergence times.
- Robustness for challenging environments.
- Robustness to failures and to misbehaving users.
- Deployability.
- Security.
- Metrics for specific types of transport.

References:

- [Floyd 2005], **TFRC for Voice: the VoIP Variant**, draft-ietf-dccp-tfrc-voip-02.txt
- [Floyd and Kohler 2002], **Internet Research Needs Better Models**, Hotnets 2002.
- TMRG: <http://www.icir.org/tmrg/>
- **Metrics for the Evaluation of Congestion Control Mechanisms**, Floyd, 2005, draft-floyd-transport-metrics-00.txt