Malware: Viruses

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Inside a Modern HIDS ("AV")

- URL/Web access blocking:
 - Prevent users from going to known bad locations
- Protocol scanning of network traffic (esp. HTTP)
 - Detect & block known attacks
 - Detect & block known malware communication
- Payload scanning
 - Detect & block known malware
- (Auto-update of signatures for these)
- Cloud queries regarding reputation
 - Who else has run this executable and with what results?
 - What's known about the remote host / domain / URL?

Inside a Modern HIDS, con't

- Sandbox execution
 - Run selected executables in constrained/monitored environment
 - Analyze:
 - System calls
 - Changes to files / registry
 - Self-modifying code (*polymorphism/metamorphism*)
- File scanning
 - Look for known malware that installs itself on disk
- Memory scanning
 - Look for known malware that never appears on disk
- Runtime analysis

Apply heuristics/signatures to execution behavior

Inside a Modern NIDS

- Deployment inside network as well as at border
 - Greater visibility, including tracking of user identity
- Full protocol analysis
 - Including extraction of complex embedded objects
 - In some systems, 100s of known protocols
- Signature analysis (also behavioral)
 - Known attacks/vulnerabilities, malware communication, blacklisted hosts/domains
 - Known malicious payloads
 - Sequences/patterns of activity
- *Shadow execution* (e.g., Flash, PDF programs)
- Extensive logging (in support of forensics)
- Auto-update of signatures, blacklists; cloud queries

Malware

The Problem of Malware

- Malware = malicious code that runs on a victim's system
- How does it manage to run?
 - Attacks a network-accessible vulnerable service
 - Vulnerable client connects to remote system that sends over an attack (a *driveby*)
 - Social engineering: trick user into running/installing
 - "Autorun" functionality (esp. from plugging in USB device)
 - Slipped into a system component (at manufacture; compromise of software provider; substituted via MITM)
 - Attacker with local access downloads/runs it directly
 - Might include using a local "privilege escalation" exploit

What Can Malware Do?

- Pretty much *anything*
 - Payload generally decoupled from how manages to run
 - Only subject to permissions under which it runs
- Examples:
 - Brag or exhort or extort (pop up a message/display)
 - Trash files (just to be nasty)
 - Damage hardware (!)
 - Launch external activity (spam, *click fraud*, DoS; <u>banking</u>)
 - Steal information (exfiltrate)
 - Keylogging; screen / audio / camera capture
 - Encrypt files (*ransomware*)
- Possibly delayed until condition occurs
 - "time bomb" / "logic bomb"

Malware That Automatically Propagates

- Virus = code that propagates (<u>replicates</u>) across systems by arranging to have itself *eventually executed*, creating a new additional instance
 – Generally infects by altering stored code
- Worm = code that self-propagates/replicates across systems by arranging to have itself *immediately executed* (creating new addl. instance)
 - Generally infects by altering running code
 - No user intervention required
- (Note: line between these isn't always so crisp; plus some malware incorporates both approaches)

The Problem of Viruses

- Opportunistic = code will eventually execute
 - Generally due to user action
 - Running an app, booting their system, opening an attachment
- Separate notions: how it propagates vs. what else it does when executed (payload)
- General infection strategy: find some code lying around, alter it to include the virus
- Have been around for decades ...
 - ... resulting arms race has heavily influenced evolution of modern malware



Propagation

- When virus runs, it looks for an opportunity to infect additional systems
- One approach: look for USB-attached thumb drive, alter any executables it holds to include the virus
 - Strategy: when drive later attached to another system & altered executable runs, it locates and infects executables on new system's hard drive
- Or: when user sends email w/ attachment, virus alters attachment to add a copy of itself
 - Works for attachment types that include programmability
 - E.g., Word documents (macros)
 - Virus can also send out such email proactively, using user's address book + enticing subject ("I Love You")



Original program instructions can be:

- Application the user runs
- Run-time library / routines resident in memory
- Disk blocks used to boot OS
- Autorun file on USB device

Other variants are possible; whatever manages to get the virus code executed

Detecting Viruses

- Signature-based detection
 - Look for bytes corresponding to injected virus code
 - High utility due to replicating nature
 - If you capture a virus V on one system, by its nature the virus will be trying to infect *many other systems*
 - Can protect those other systems by installing recognizer for V
- Drove development of multi-billion \$\$ AV industry (AV = "antivirus")
 - So many endemic viruses that detecting well-known ones becomes a "checklist item" for security audits
- Using signature-based detection also has de facto utility for (glib) marketing
 - Companies compete on number of signatures ...
 - ... rather than their quality (harder for customer to assess)



SHA256:	58860062c9844377987d22826eb17d9130dceaa7f0fa68ec9d44dfa435d6ded4	
File name:	cc8caa3d2996bf0360981781869f0c82.exe	
Detection ratio:	11 / 62	🕑 3 🙂 0
Analysis date:	2017-04-18 22:28:27 UTC (56 minutes ago)	

🖾 Analysis 🛛 🤁 File detail

ail 🛛 💢 Relationships

Additional information

n 🔹 🗩 Comments 🚺

🖓 Votes 🛛 🗄 Behavioural information

Antivirus	Result	Update
Avira (no cloud)	TR/Crypt.ZPACK.atbin	20170418
CrowdStrike Falcon (ML)	malicious_confidence_100% (W)	20170130
DrWeb	Trojan.PWS.Panda.11620	20170418
Endgame	malicious (moderate confidence)	20170413
ESET-NOD32	a variant of Win32/GenKryptik.ACKE	20170418
Invincea	virus.win32.ramnit.ah	20170413
Kaspersky	Trojan.Win32.Yakes.tavs	20170418
Palo Alto Networks (Known Signatures)	generic.ml	20170418
TrendMicro-HouseCall	Suspicious_GEN.F47V0418	20170418
Webroot	W32.Malware.Gen	20170418
ZoneAlarm by Check Point	Trojan.Win32.Yakes.tavs	20170418
Ad-Aware	•	20170418
AegisLab	0	20170418

Virus Writer / AV Arms Race

 If you are a virus writer and your beautiful new creations don't get very far because each time you write one, the AV companies quickly push out a signature for it

– What are you going to do?

- Need to keep changing your viruses ...
 ... or at least changing their appearance!
- How can you mechanize the creation of new instances of your viruses ...
 - … so that whenever your virus propagates, what it injects as a copy of itself looks different?

Polymorphic Code

- We've already seen technology for creating a representation of data apparently completely unrelated to the original: encryption!
- Idea: every time your virus propagates, it inserts a newly encrypted copy of itself
 - Clearly, encryption needs to vary
 - Either by using a different key each time
 - Or by including some random initial padding (like an IV)
 - Note: weak (but simple/fast) crypto algorithm works fine
 - No need for truly strong encryption, just obfuscation
- When injected code runs, it decrypts itself to obtain the original functionality

Virus

Original Program Instructions

Instead of this ...

Virus has *this* initial structure

> When executed, decryptor applies key to decrypt the glob ...

... and jumps to the decrypted code once stored in memory



Polymorphic Propagation



Once running, virus uses an *encryptor* with a **new key** to propagate

New virus instance bears little resemblance to original

Arms Race: Polymorphic Code

- Given polymorphism, how might we then detect viruses?
- Idea #1: use narrow sig. that targets decryptor – Issues?
 - Less code to match against \Rightarrow more false positives
 - Virus writer spreads decryptor across existing code
- Idea #2: execute (or statically analyze) suspect code to see if it decrypts!
 - Issues?
 - Legitimate "*packers*" perform similar operations (decompression)
 - How long do you let the new code execute?
 - If decryptor only acts after lengthy legit execution, difficult to spot
- Virus-writer countermeasures?

Metamorphic Code

- Idea: every time the virus propagates, generate semantically different version of it!
 - Different semantics only at immediate level of execution; higher-level semantics remain same
- How could you do this?
- Include with the virus a code rewriter:
 - Inspects its own code, generates random variant, e.g.:
 - Renumber registers
 - Change order of conditional code
 - Reorder operations not dependent on one another
 - Replace one low-level algorithm with another
 - Remove some do-nothing padding and replace with different donothing padding ("chaff")
 - Can be very complex, legit code ... if it's never called!

Metamorphic Propagation



When ready to propagate, virus invokes a randomized *rewriter* to construct new but semantically equivalent code (*including the rewriter*)

Detecting Metamorphic Viruses?

- Need to analyze execution behavior
 - Shift from syntax (appearance of instructions) to semantics (effect of instructions)
- Two stages: (1) AV company analyzes new virus to find behavioral signature; (2) AV software on end systems analyze suspect code to test for match to signature
- What countermeasures will the virus writer take?
 - Delay analysis by taking a long time to manifest behavior
 - Long time = await particular condition, or even simply clock time
 - Detect that execution occurs in an analyzed environment and if so behave differently
 - E.g., test whether running inside a debugger, or in a Virtual Machine
- Counter-countermeasure?

AV analysis looks for these tactics and skips over them

• Note: attacker has edge as AV products supply an oracle

5 Minute Break

Questions Before We Proceed?

How Much Malware Is Out There?

- A final consideration re polymorphism and metamorphism:
 - Presence can lead to mis-counting a single virus outbreak as instead reflecting 1,000s of seemingly different viruses
- Thus take care in interpreting vendor statistics on malcode varieties
 - (Also note: public perception that huge malware populations exist is *in the vendors' own interest*)



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Infection Cleanup

- Once malware detected on a system, how do we get rid of it?
- May require restoring/repairing many files
 - This is part of what AV companies sell: per-specimen disinfection procedures
- What about if malware executed with administrator privileges?

"nuke the entire site from orbit. It's the only way to be sure" - ALIENS

i.e., rebuild system from original media + data backups

• Malware may include a **rootkit**: *kernel patches* to hide its presence (its existence on disk, processes)

Infection Cleanup, con't

- If we have complete source code for system, we could rebuild from that instead, couldn't we?
- No!
- Suppose forensic analysis shows that virus introduced a backdoor in /bin/login executable
 - (Note: this threat isn't specific to viruses; applies to any malware)
- Cleanup procedure: rebuild /bin/login from source ...





No amount of careful source-code scrutiny can prevent this problem. And if the *hardware* has a back door ...

Reflections on Trusting Trust Turing-Award Lecture, Ken Thompson, 1983