

The probability that the client can connect after k tries is:

$$P(\text{ connect after k tries})$$

$$= 1 - (1 - P(\text{connect after 1 try}))^k$$

$$= 1 - (1 - (1 - \epsilon_i)^i)^k$$

the required number of connection attempts is:

$$k = \frac{\log(1 - P(connect))}{\log(1 - (1 - \epsilon_i)^i)}$$

A nice feature of this formula is that the expected number of connection attempts depends logarithmically on the connection probability, which indicates that even for large ϵ_i , a determined client can get a connection after a moderate waiting time.

Attack Mitigation Techniques

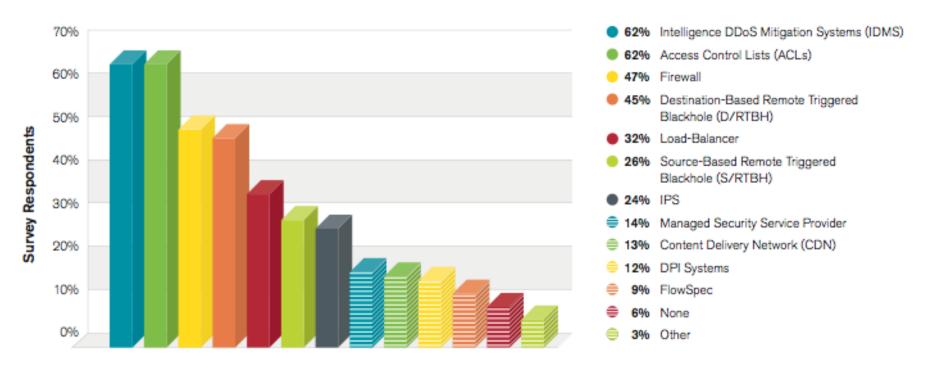
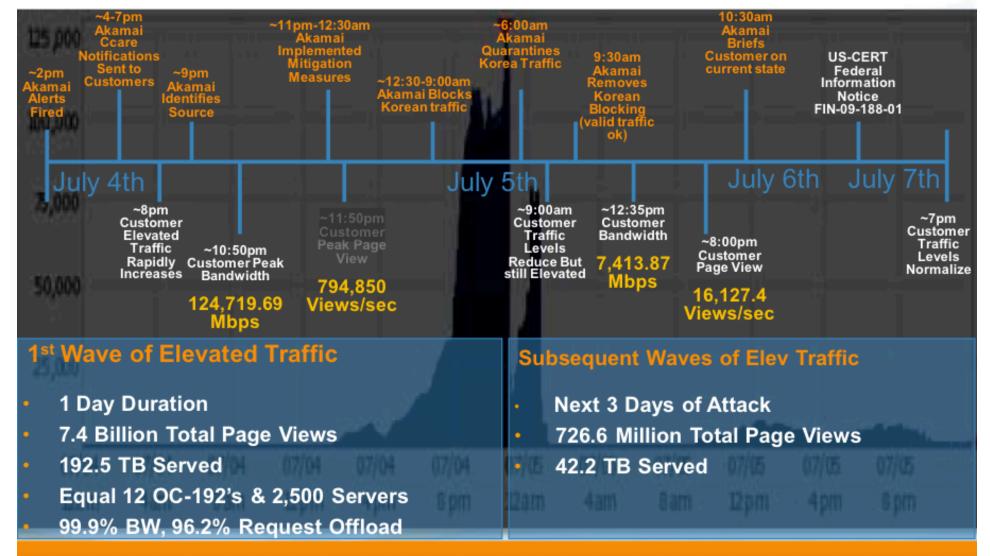


Figure 33 Source: Arbor Networks, Inc.

July 4th DDoS Attack Timeline Multi-Phased Attack





"The first list had only five targets — all U.S. government sites. A second list used by the malware on July 6 had 21 targets, all U.S. government and commercial sector sites, including e-commerce and media sites. A list on the 7th switched out some of the U.S. sites for ones in South Korea. ...- Joe Stewart, director of malware research at SecureWorks



Server	Operator	Locations	IP Addresses	AS Number
A	Verisign, Inc.	Global: 4	IPv4: 198.41.0.4 IPv6: 2001:503:BA3E::2:30	19836