

Appmon: An Application for Accurate per Application Network Traffic Characterization

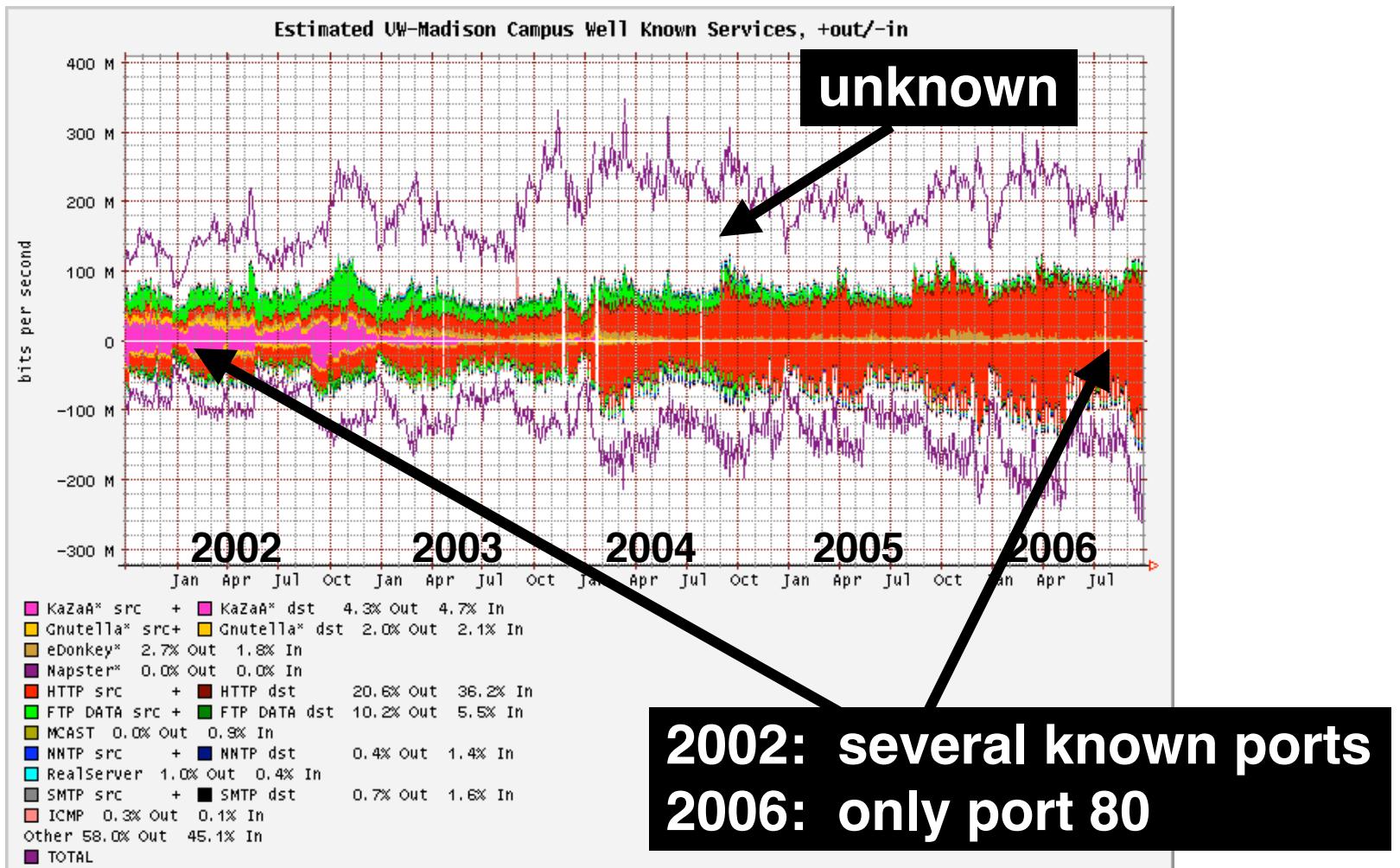
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RoadMap

- Motivation
- Appmon
 - Overall Design
 - Web Interface
- Performance Measurements
- Deployment
- Conclusions

Current View of the Network



Motivation

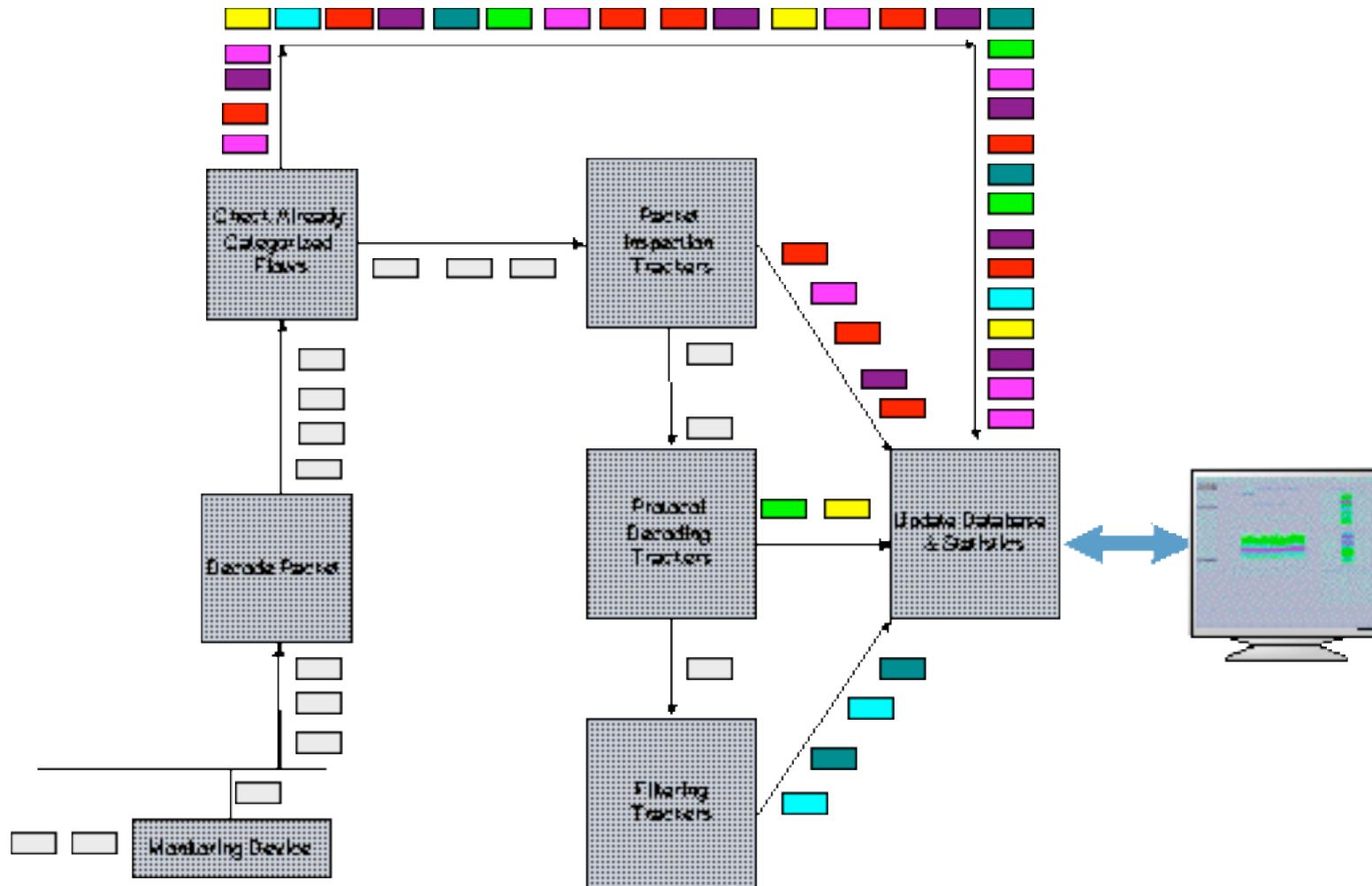
- Widely used applications that use dynamic ports
 - Not known in advance
 - Difficult to monitor
- We are not sure even for known ports any longer ...
 - Most of port 80 traffic is not web traffic!
- *appmon* uses deep packet inspection to accurately attribute traffic to applications



Our Approach

- Design an application in order to **categorize** and **visualize** in **real-time** per-Application traffic
- Answer common questions
 - What applications are running in my network?
 - Which of them consumes most of the bandwidth?
 - Which hosts are consuming most of my organization's network bandwidth and what applications are they running?

Overall Application Design



Application Tracker Types

- Deep Packet Inspection Trackers
 - Search the packets for specific and unique application strings
- Decoding Trackers
 - Fully decode the protocol in order to extract the used ports
 - Used for protocols that use a predefined control port
- Filtering Trackers
 - Apply BPF filtering for well-known protocols that use predefined ports

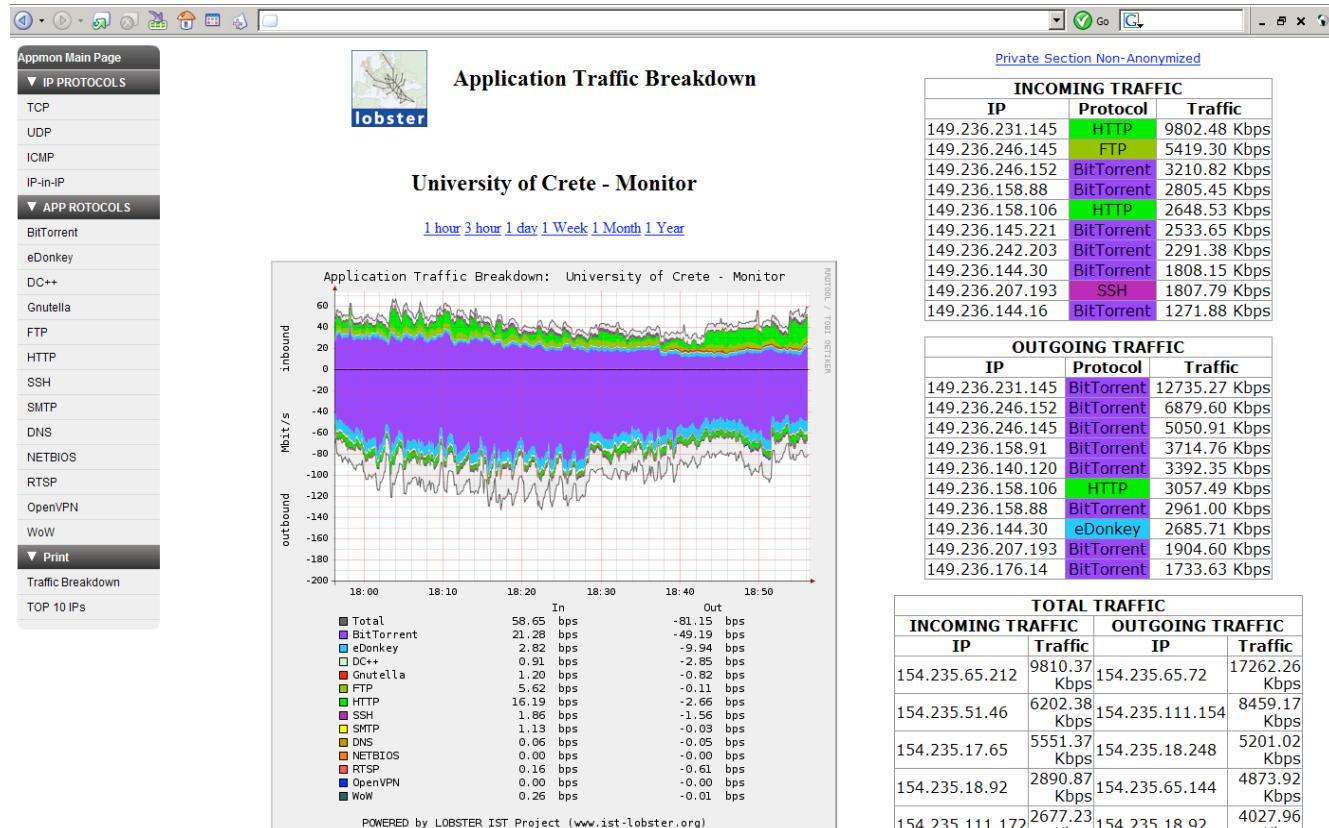
State Keeping

- Keep categorized flows (5-tuples) in order to minimize the number of processed packets.
- Keep per Application TOP bandwidth consuming IP addresses.

Categorized Protocols

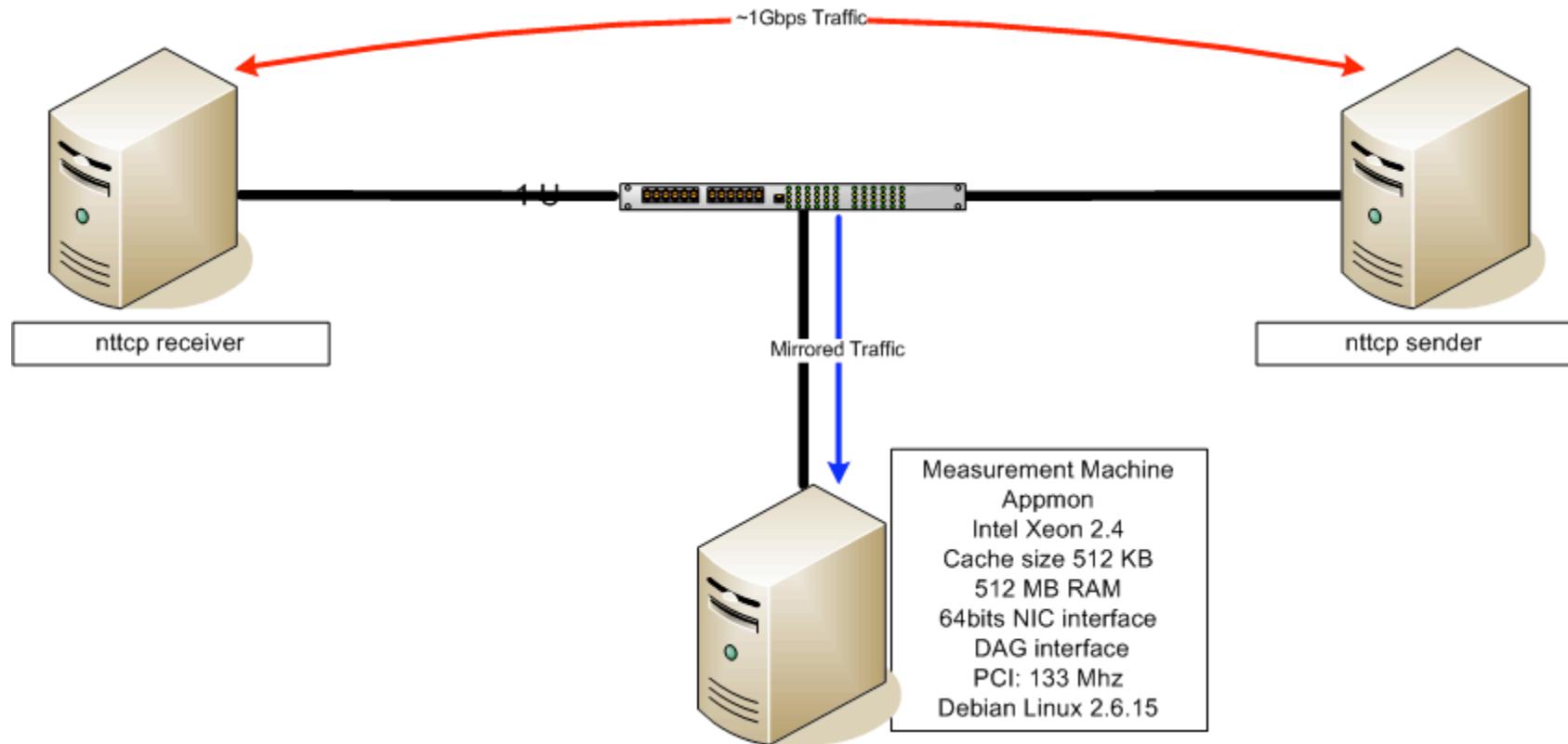
Layer 4 Protocols	Application Protocols	
TCP	BitTorrent	eDonkey
UDP	Direct Connect	Gnutella
ICMP	Bluesky	PPStream
IP-in-IP	FTP	HTTP
	SSH	SMTP
	DNS	NetBIOS
	RTSP	OpenVPN

Application Web Interface

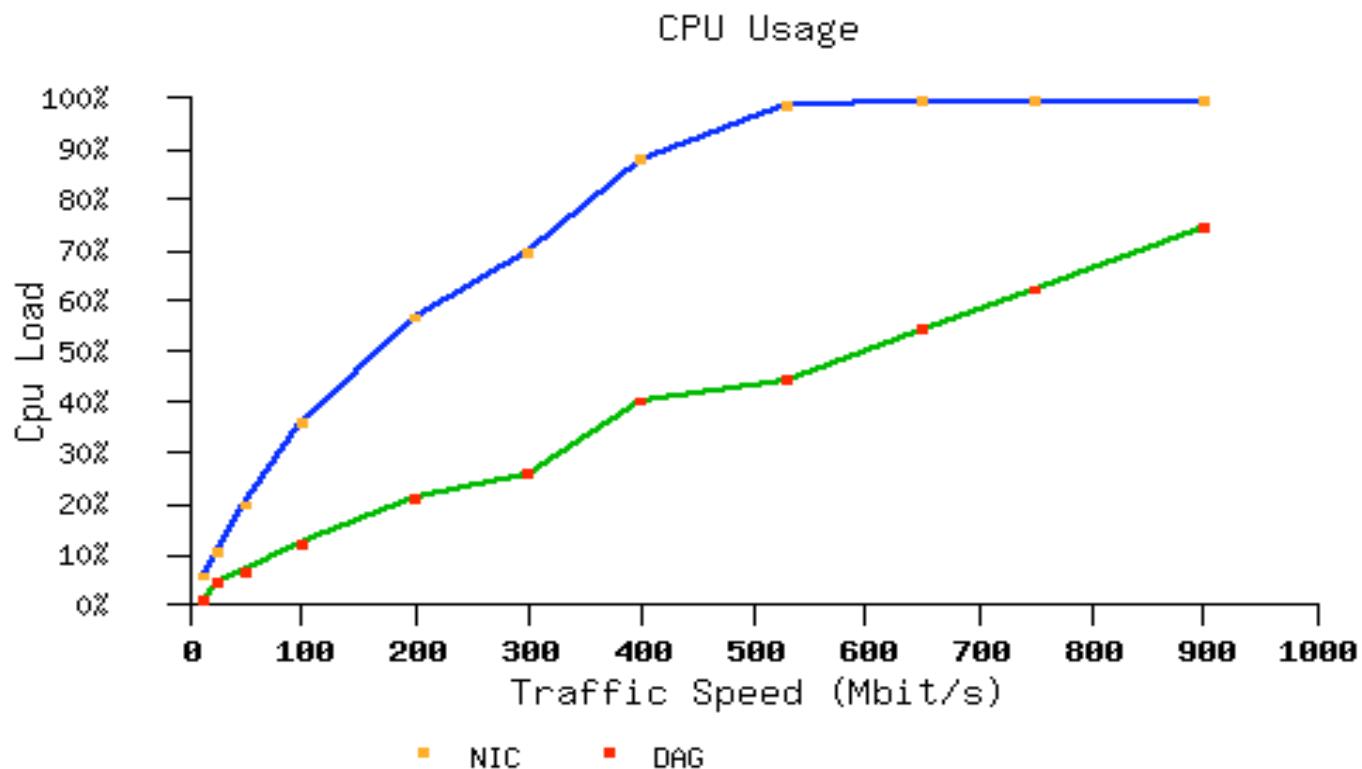


- Graph representation of each categorized per-application traffic portion
- Presentation of **“Top 10”** bandwidth consuming IP addresses
 - *Prefix Preserving Anonymization* for public view
- Menu Selection for explicit application view

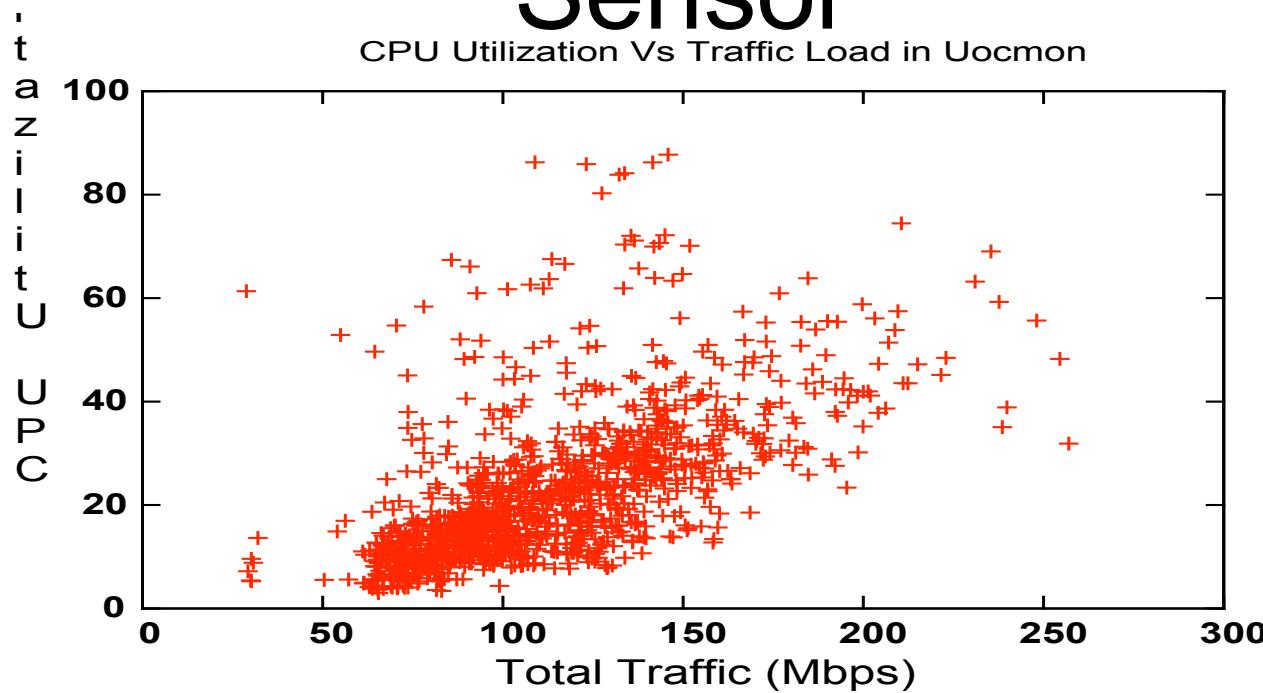
Experimental Setup



Processed Traffic Vs. CPU Load



Performance on a fully Operational Sensor

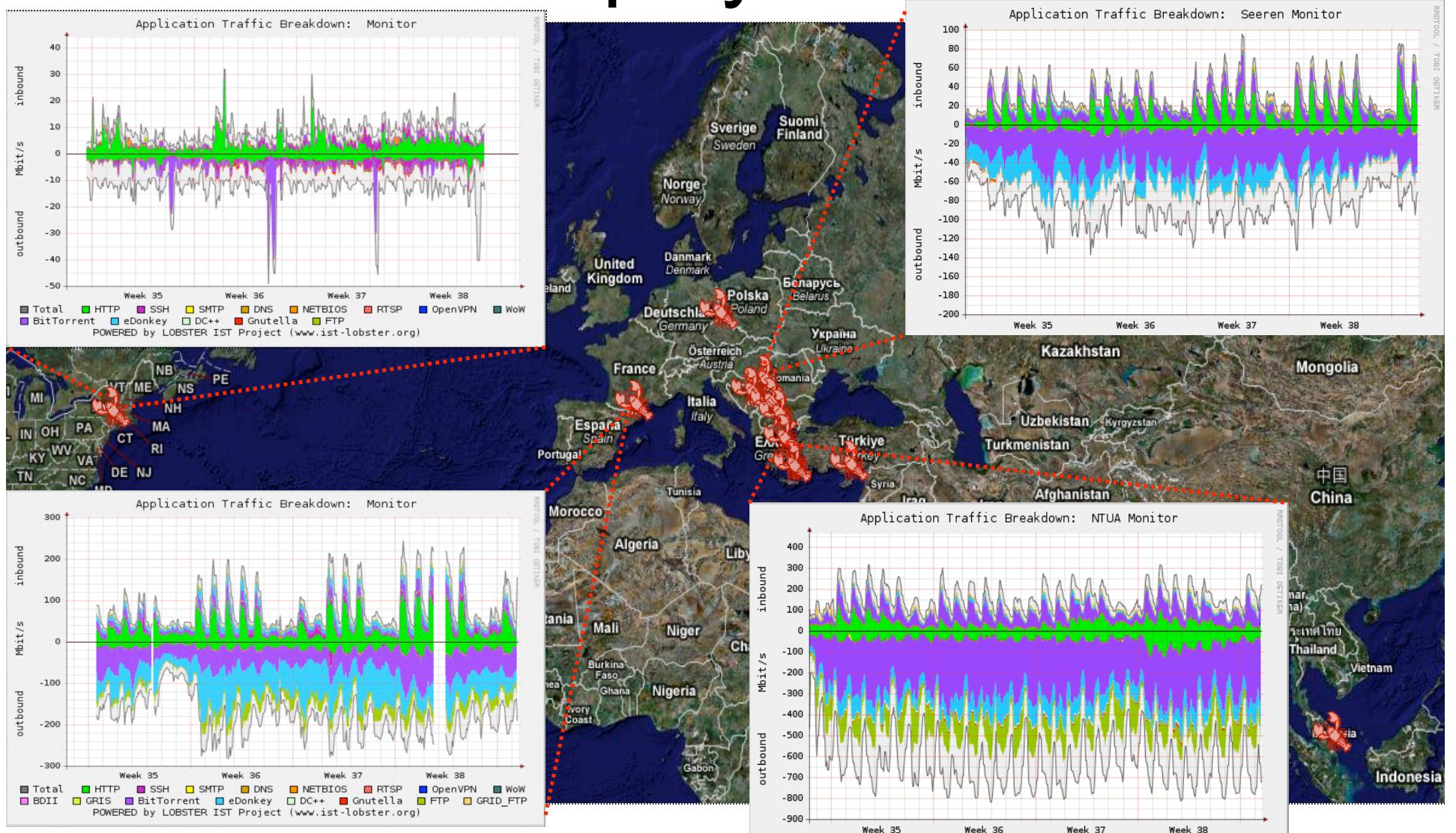


- Monitoring traffic at University of Crete
- Measuring traffic and CPU load every 10 seconds

False Positives

- Tested Deep Packet Inspection and Decoding Trackers
- 3 1Gbyte Web traces
 - No classified traffic from any tracker function
- Specific Application Traces
 - Only the corresponding tracker reported classified traffic

Deployment



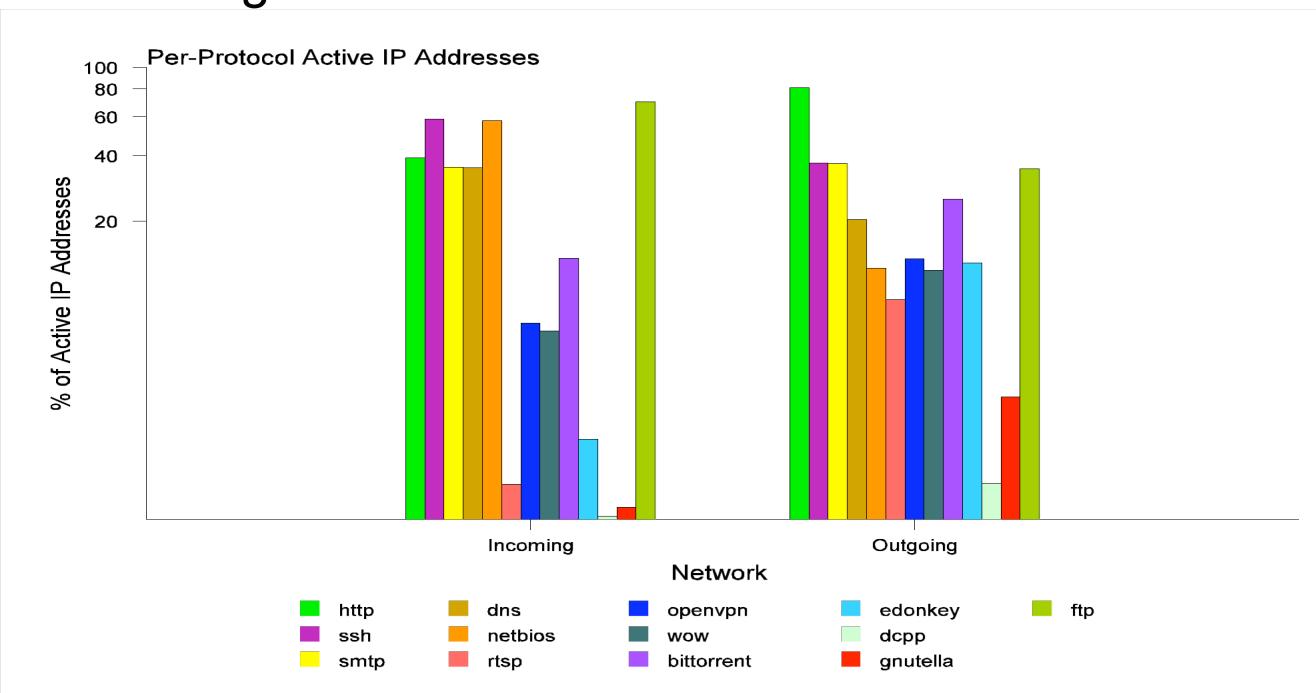
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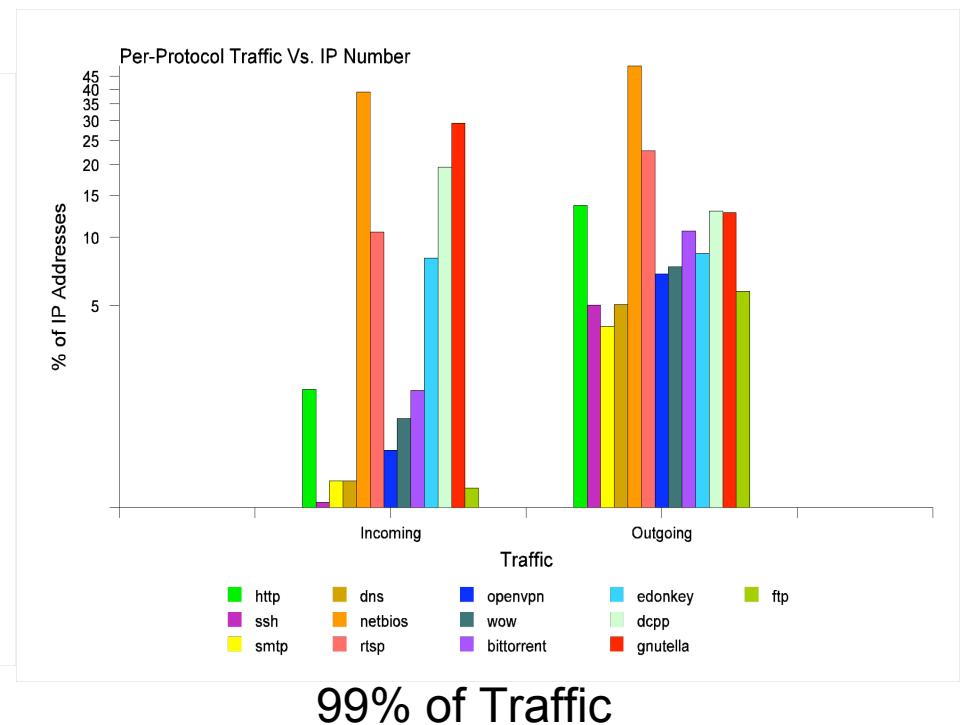
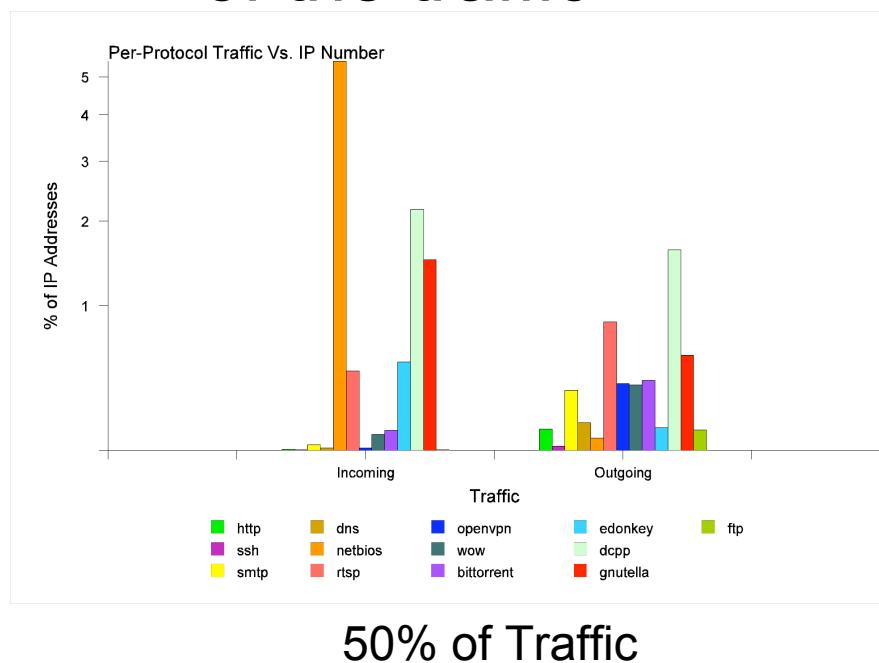
Real World Observations 1/2

- BitTorrent & eDonkey are the most bandwidth consuming protocols
- HTTP is still the most widely used client-server protocol
 - Has the largest number of Active IP addresses



Real World Observations 2/2

- “Elephants” are getting larger
 - A small portion of IP address contributes most of the traffic



Conclusions

- Presented “*appmon*” an application for Accurate per Application Network Traffic Characterization.
- Able to monitor traffic in Gbit speeds, using a DAG card and 500 Mbits using a regular Ethernet interface.
- Steady performance when deployed in a real production environment.
- World wide deployment.

Thank You!!!



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