

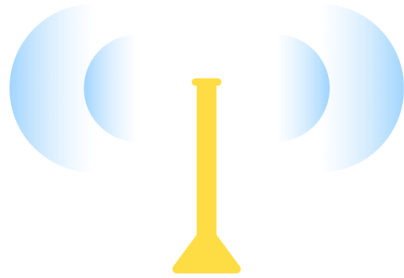
Lecture Outline

- Protocols for detecting manipulation
- How to think about “architecture”
 - In general systems terms
 - For security implications
- “Tussles” in architectures that affect multiple stakeholders
- Ethane: the good and the could-have-been-better

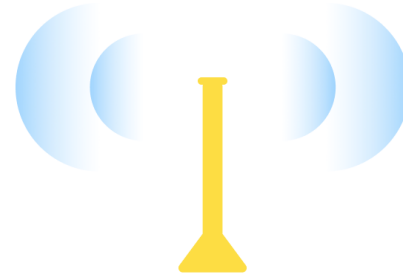
Detecting manipulation, con't:

... by destroying information an attacker needs

... by creating information an attacker can't destroy



Alice



Bob

Alice wants to pair with Bob via D-H exchange.

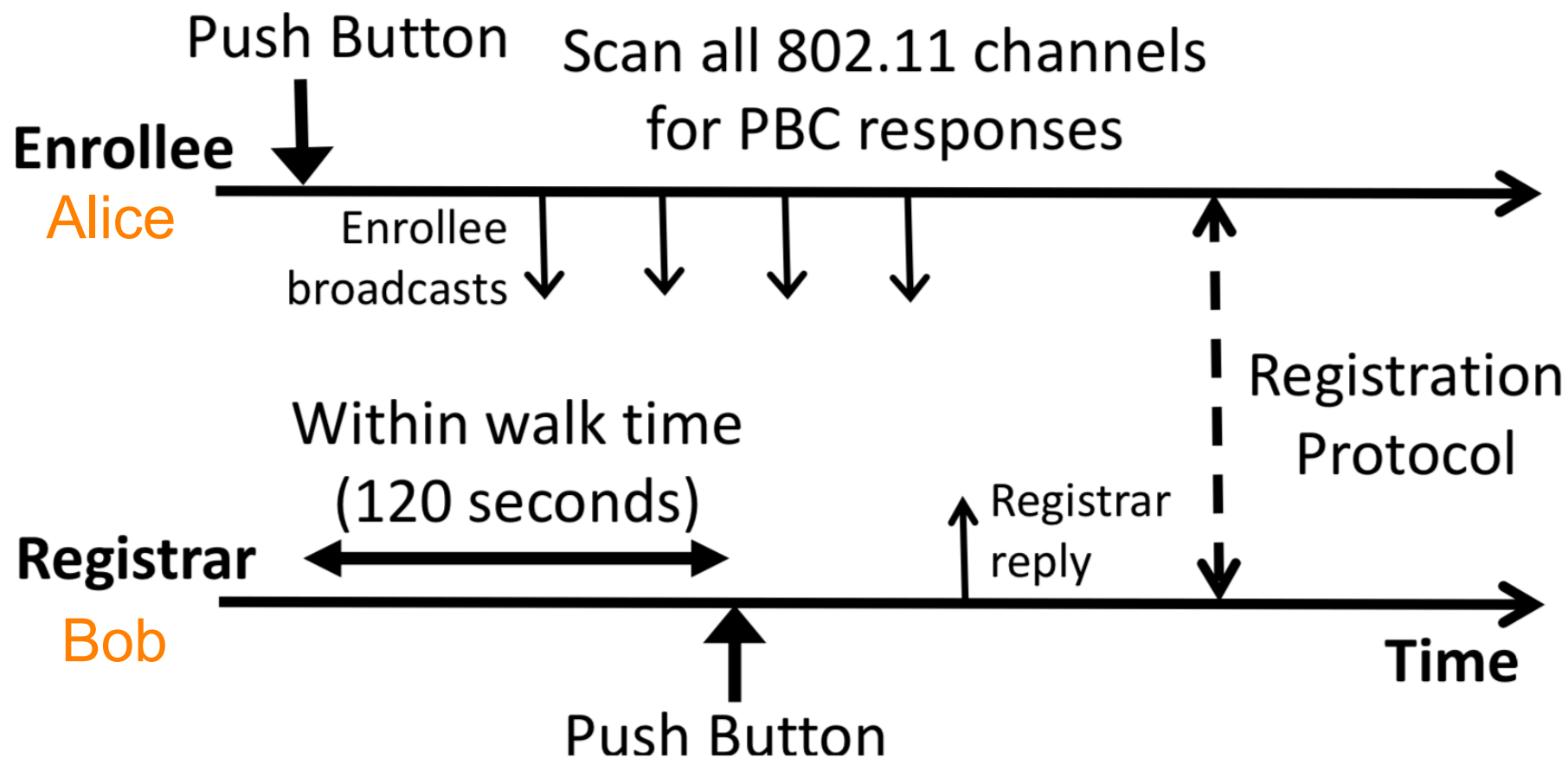
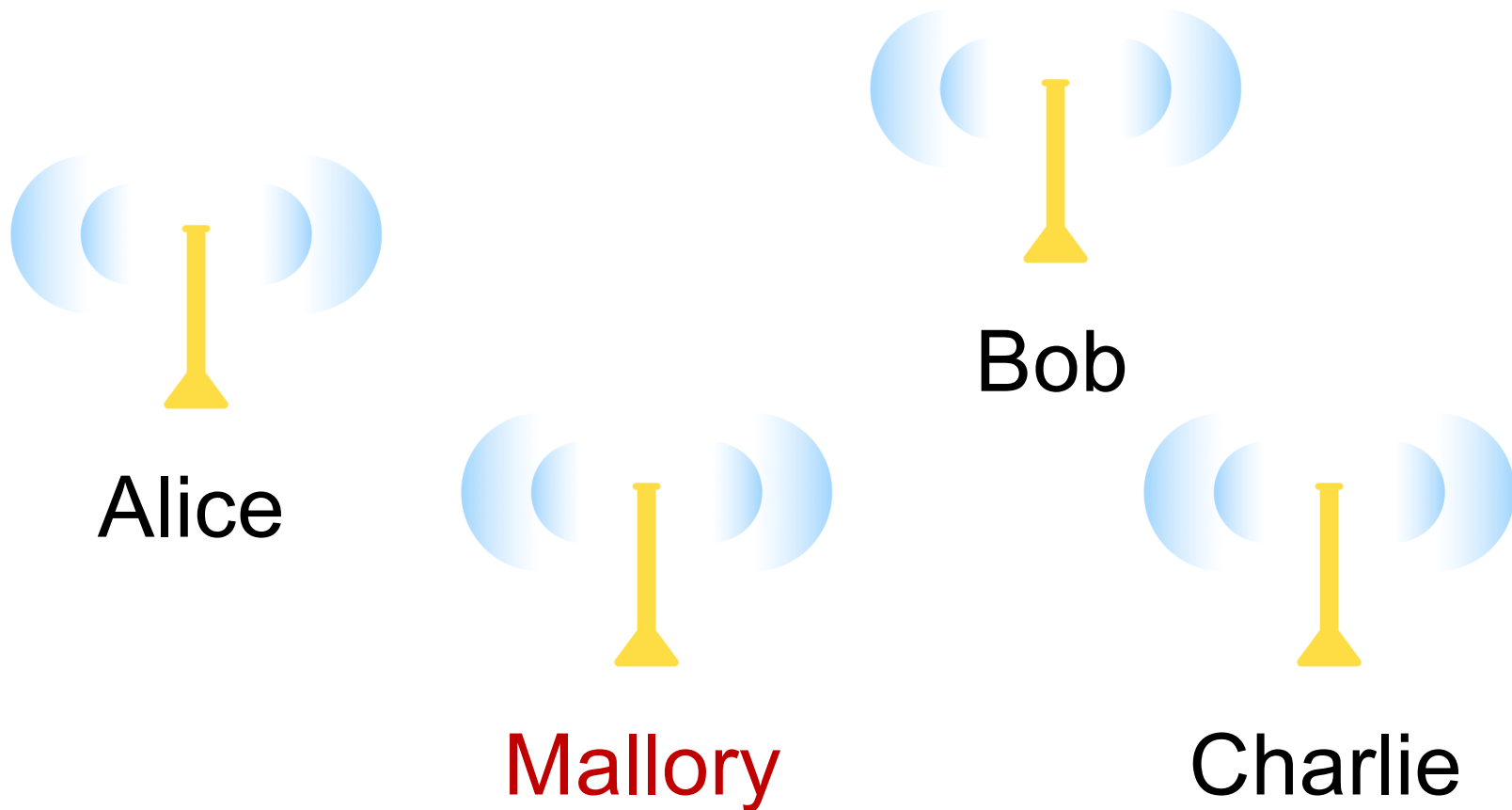


Figure 2: A timeline depicting the operation of Push Button Configuration (PBC) between an enrollee and a registrar.



Charlie is a benign third party.
Everyone can hear everyone else.
Including Mallory. Mallory can cheat.
Mallory wants Alice to **mistakenly pair w/ Mallory**.

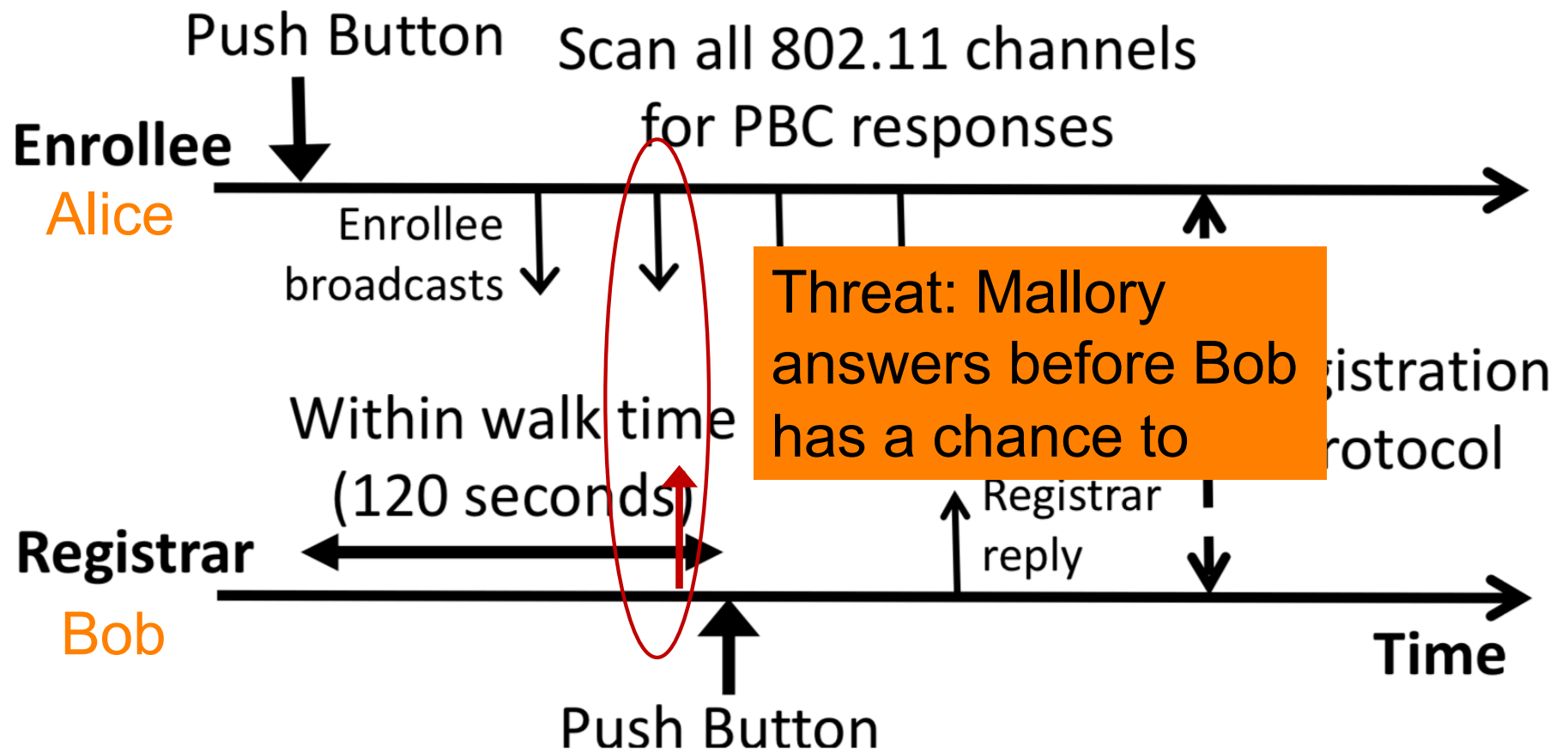


Figure 2: A timeline depicting the operation of Push Button Configuration (PBC) between an enrollee and a registrar.

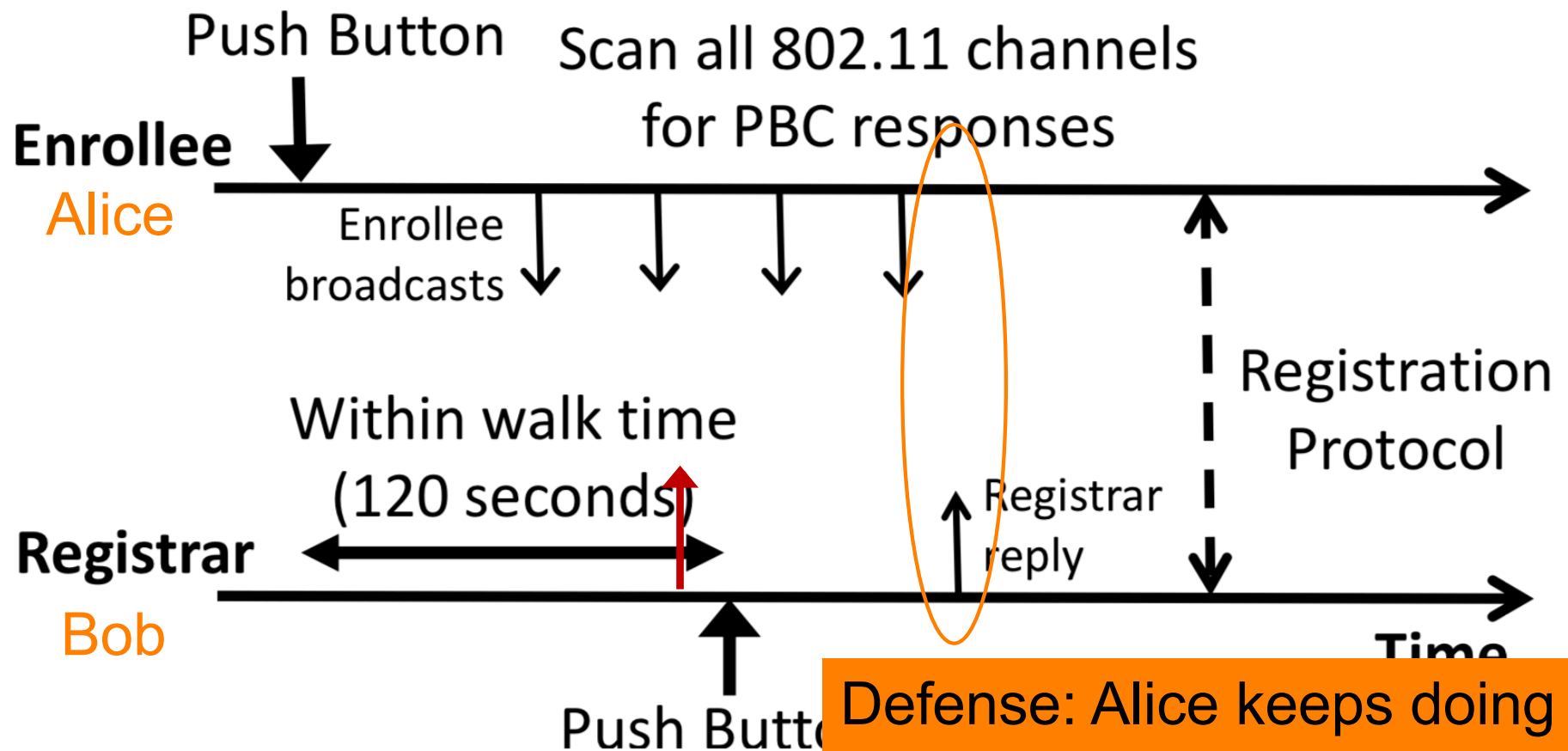
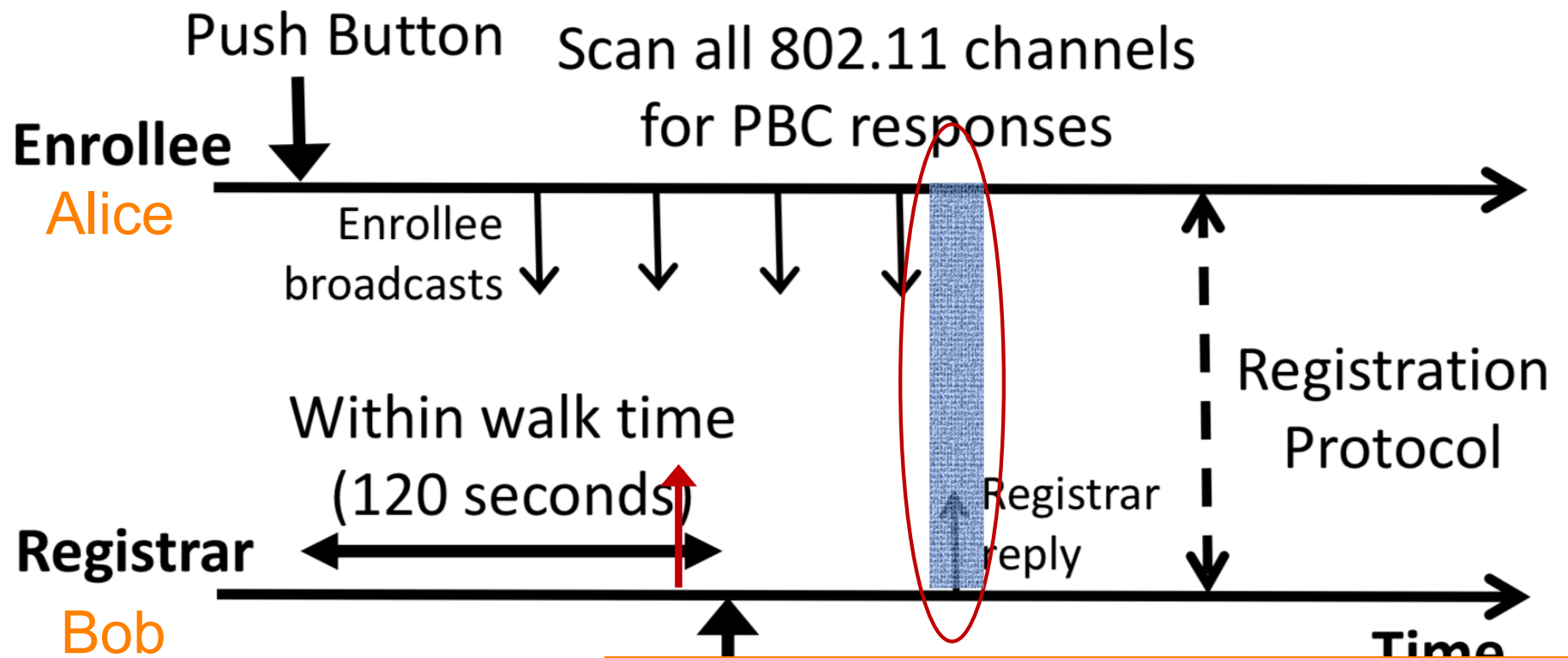


Figure 2: A timeline depicting the Pairing Between Controller (PBC) between an enrollee and a registrar.

Defense: Alice keeps doing protocol, rejects pairing if hears more than one



Threat: Mallory jams Bob's reply and Alice thinks only one was sent. This can happen for benign reasons (Charlie), so Alice doesn't know it's manipulation.

Figure 2: A timeline depicting the Push Button Configuration (PBC) between

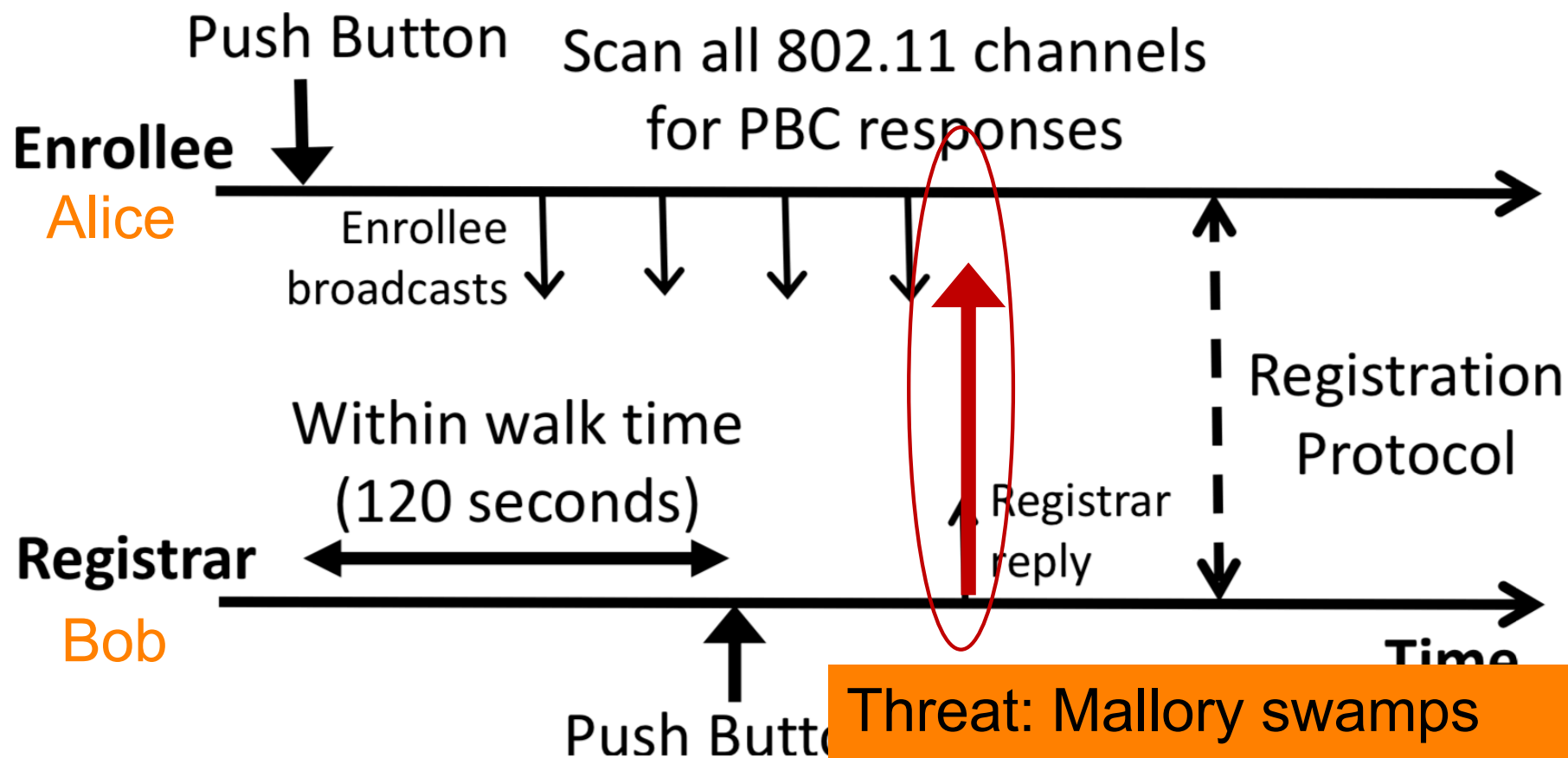
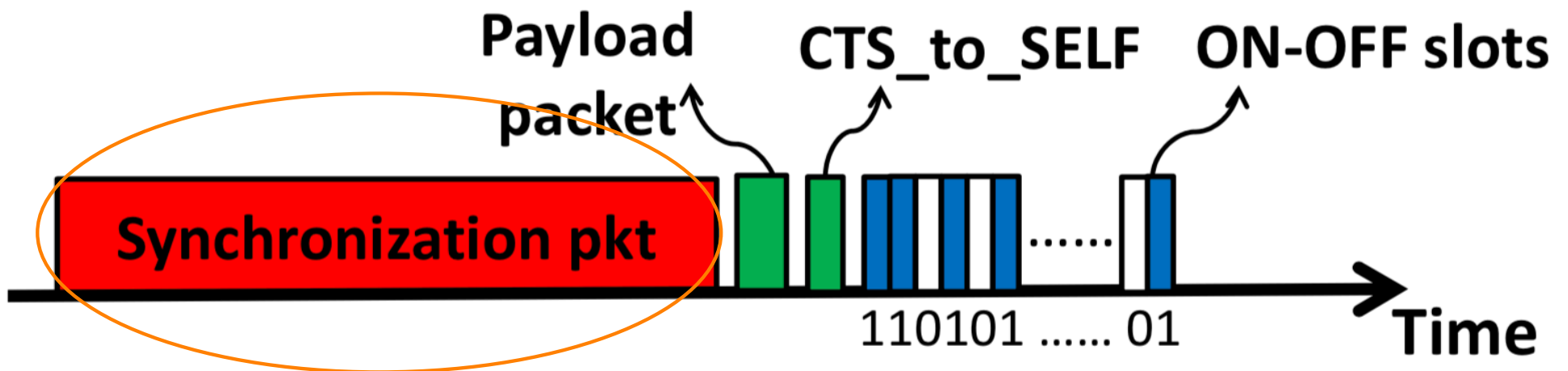


Figure 2: A timeline depicting the registration (PBC) between an enrollee and a registrar.

Goal: *tamper-evident* pairing

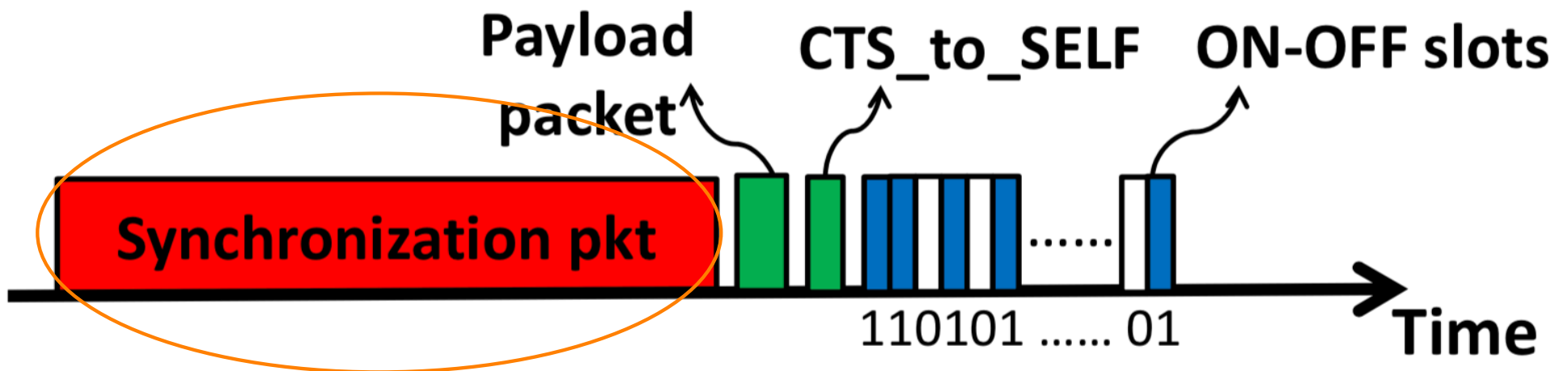
Alice can tell someone is messing with her attempt, and will try again later, until no evident tampering

Idea: extend protocol with extra packet slots, some of which **must** be *empty* (silent)



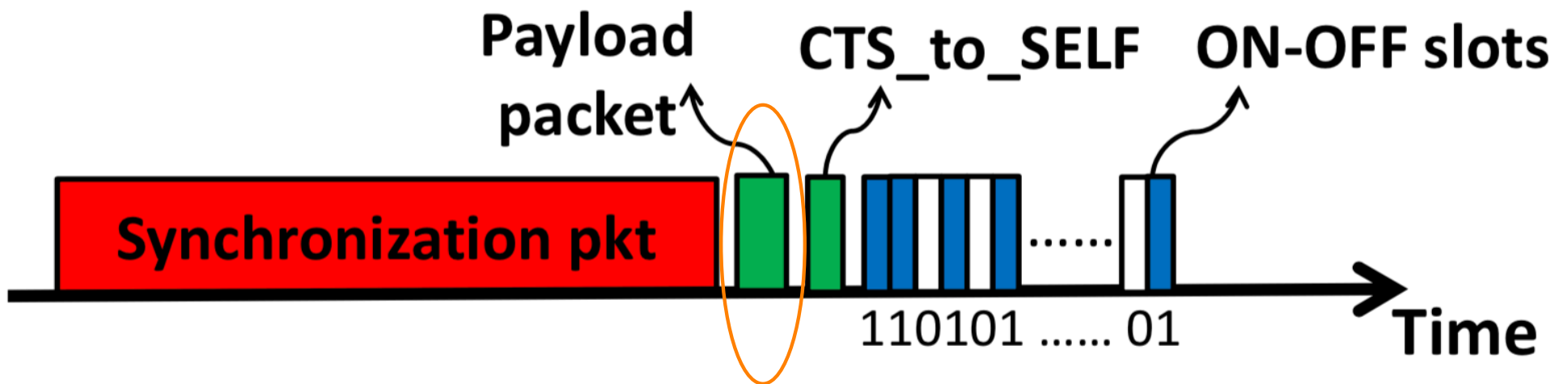
Long burst that ensures all legit sources will be quiet in the next slot

Idea: extend protocol with extra packet slots, some of which **must** be *empty* (silent)



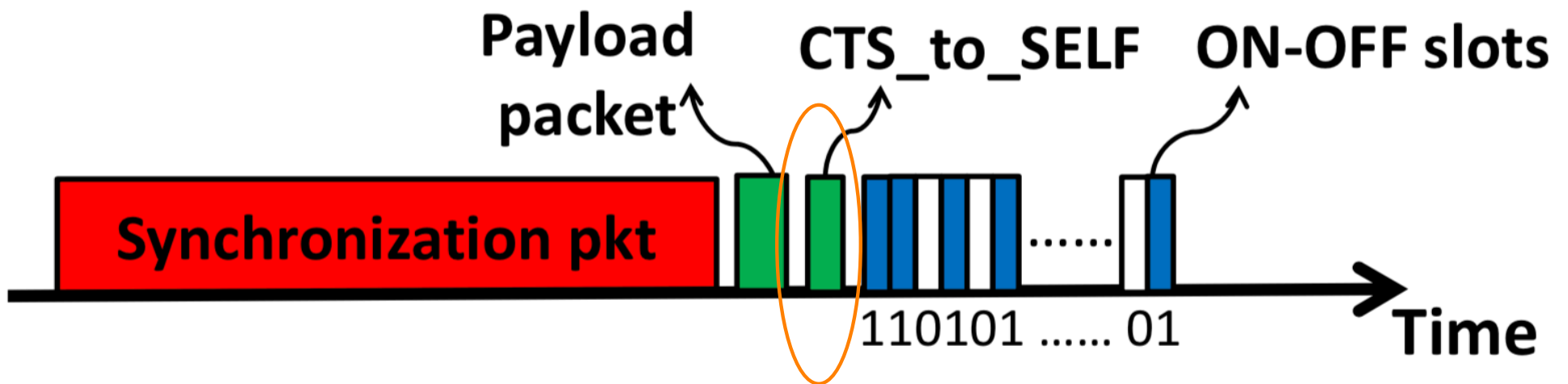
Upon seeing this, Bob knows the protocol's in effect

Idea: extend protocol with extra packet slots, some of which **must** be *empty* (silent)



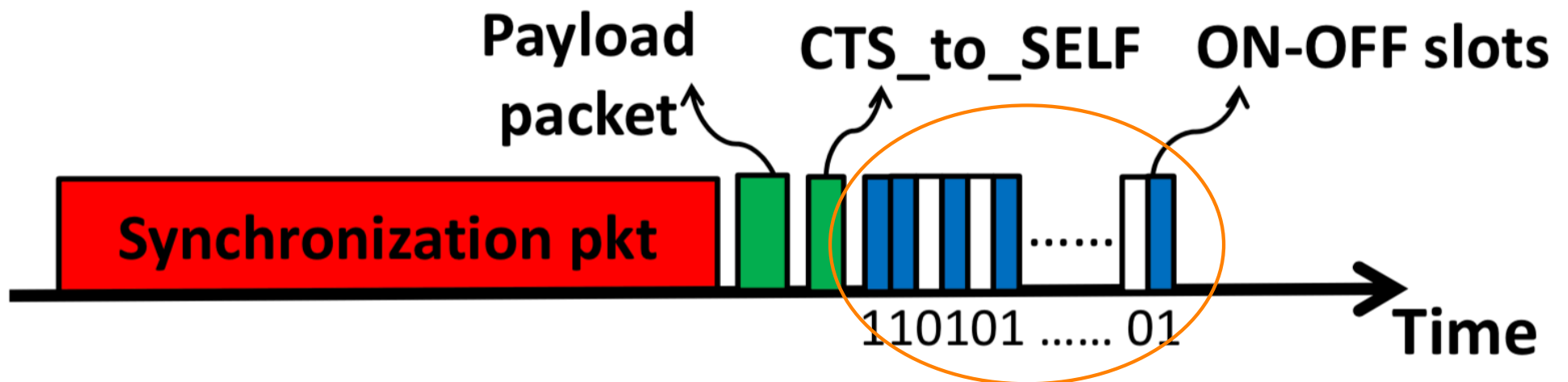
Alice's D-H data

Idea: extend protocol with extra packet slots, some of which **must** be *empty* (silent)



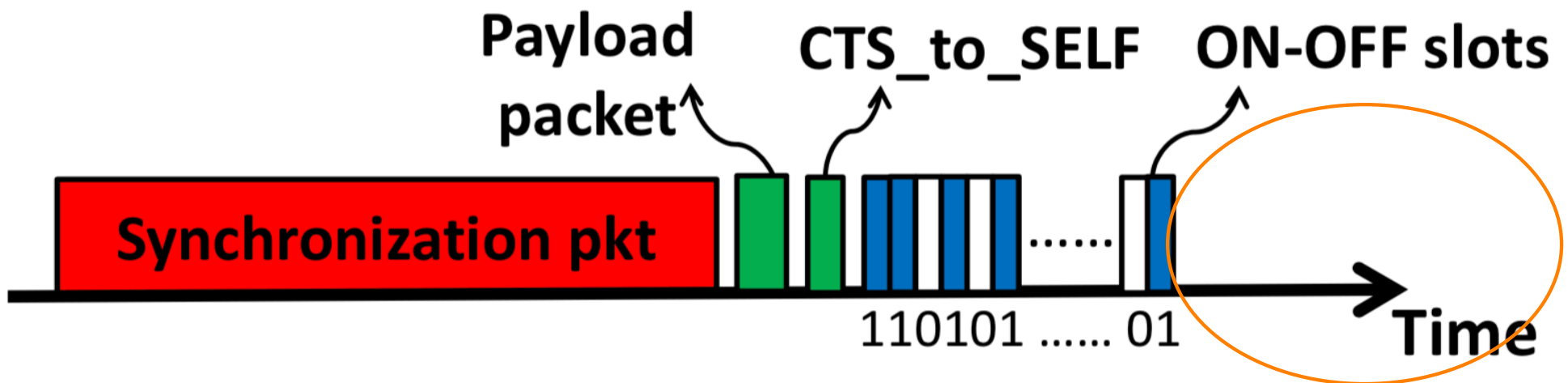
Alice *reserves* a bunch of packet slots

Idea: extend protocol with extra packet slots, some of which **must** be *empty* (silent)



Alice sends a *hash* of
D-H data ...
... *encoded* as
packet-sent = 1 bit,
no-packet-sent = 0 bit

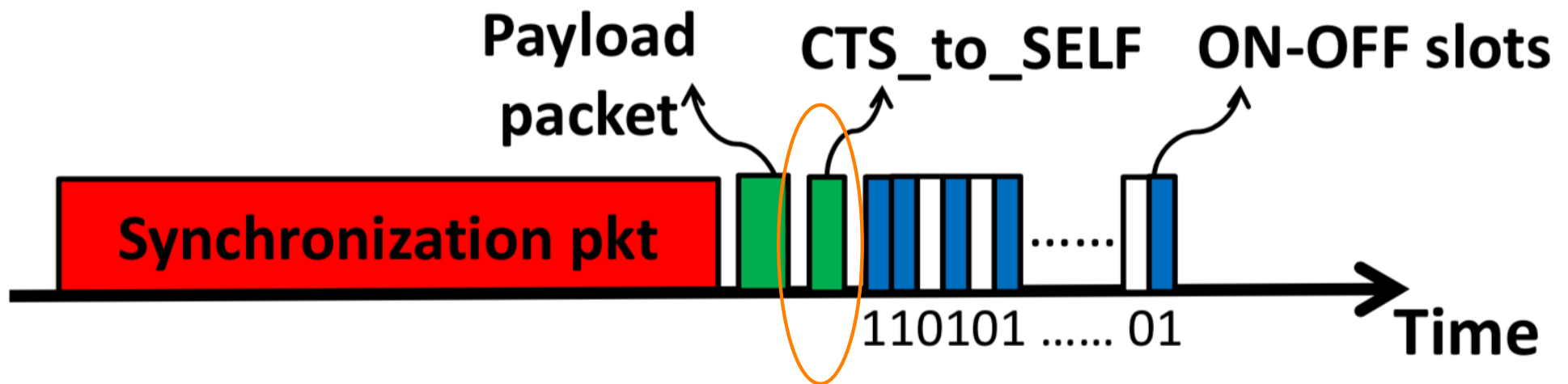
Idea: extend protocol with extra packet slots, some of which **must** be *empty* (silent)



Bob does the same for Bob's D-H data

Threat: Mallory sends *early* and now jams Bob's reply so Alice thinks earlier one was the only one sent.

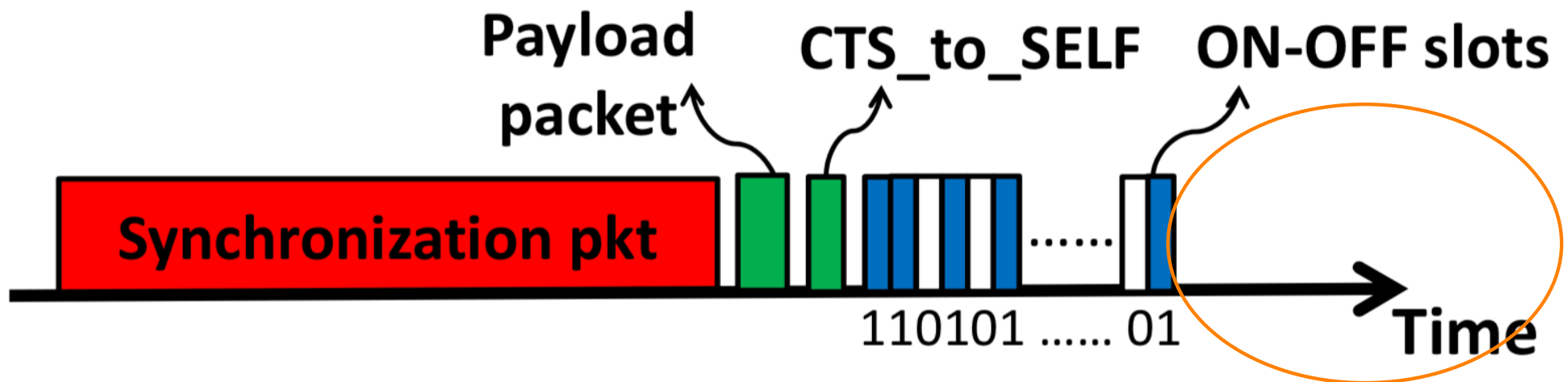
Can happen for benign reasons (Charlie), so Alice doesn't know it's manipulation.



Alice knows collision is violation of her slot reservation: **tampering**

Threat: Mallory swamps
Bob's reply w/ higher-
powered responses

?

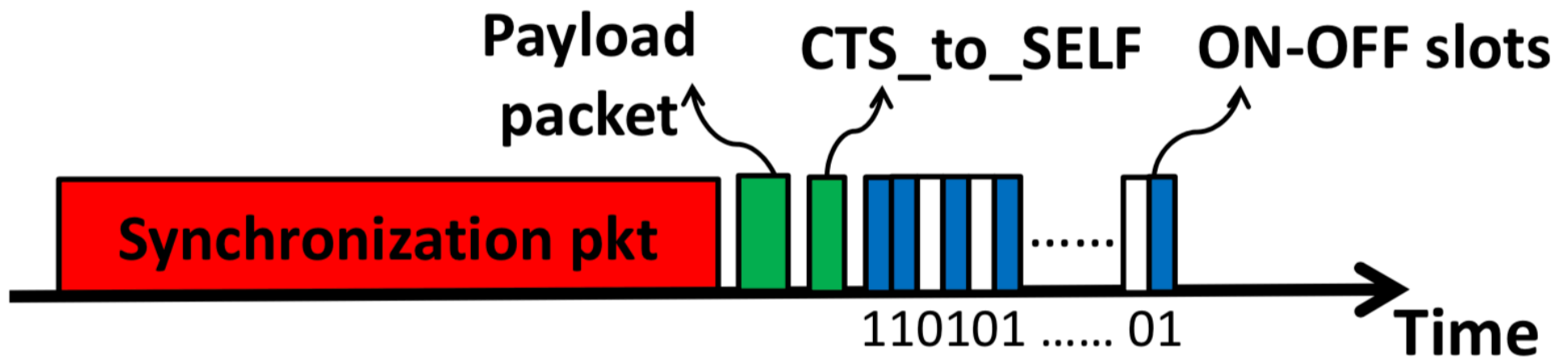


Bob will “step on” some of Mallory’s 0-bit hash slots due to Bob’s own hash having 1-bits in those slots ...

Alice will see that hash doesn’t match: **tampering**

New threat: Mallory
precomputes D-H data w/ a
hash of nearly all 1-bits

?



Solution: don't directly encode 0/1 bits

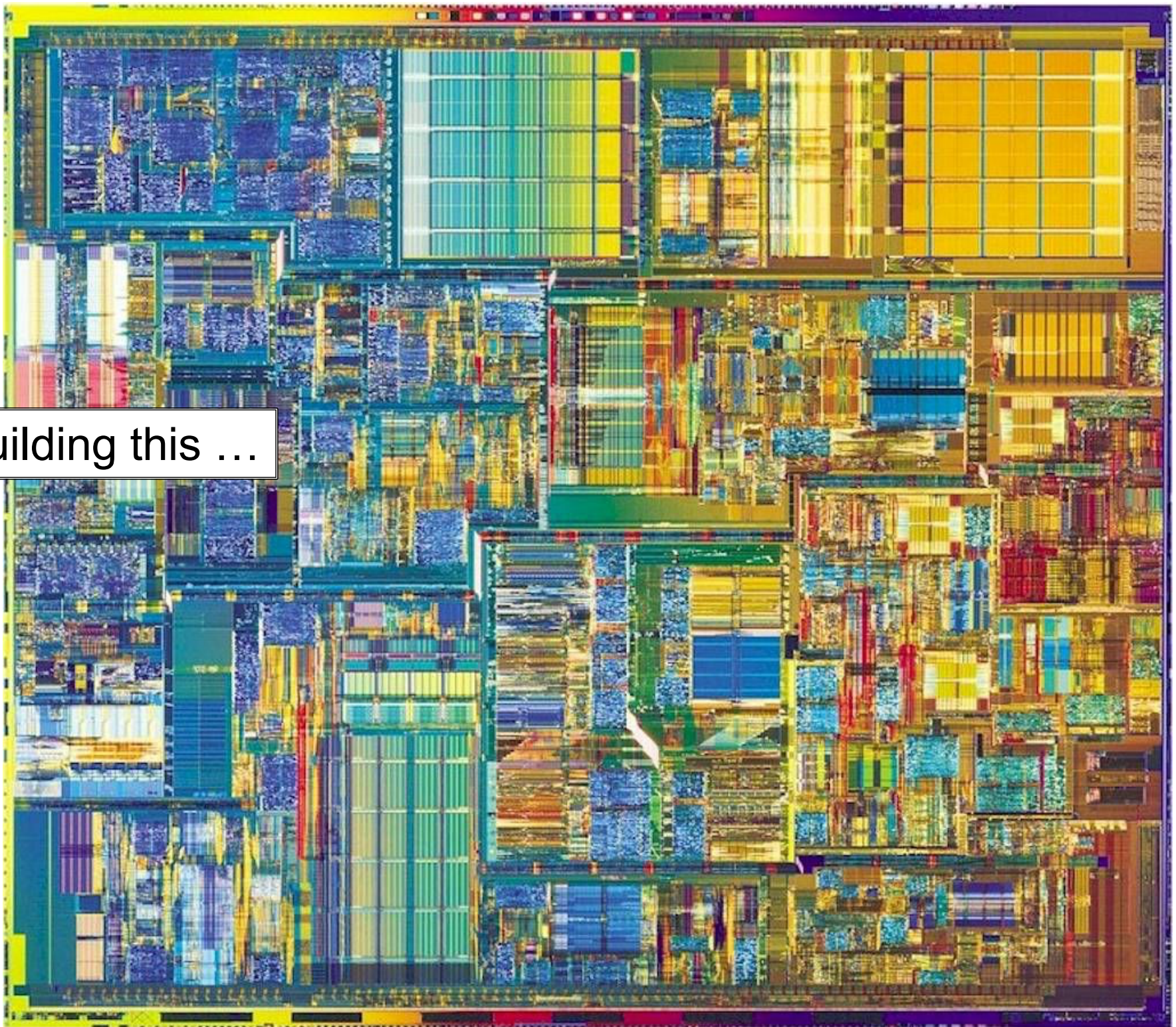
Instead: (something like) *Manchester encoding*:

Encode **0** bit as **0 || 1**

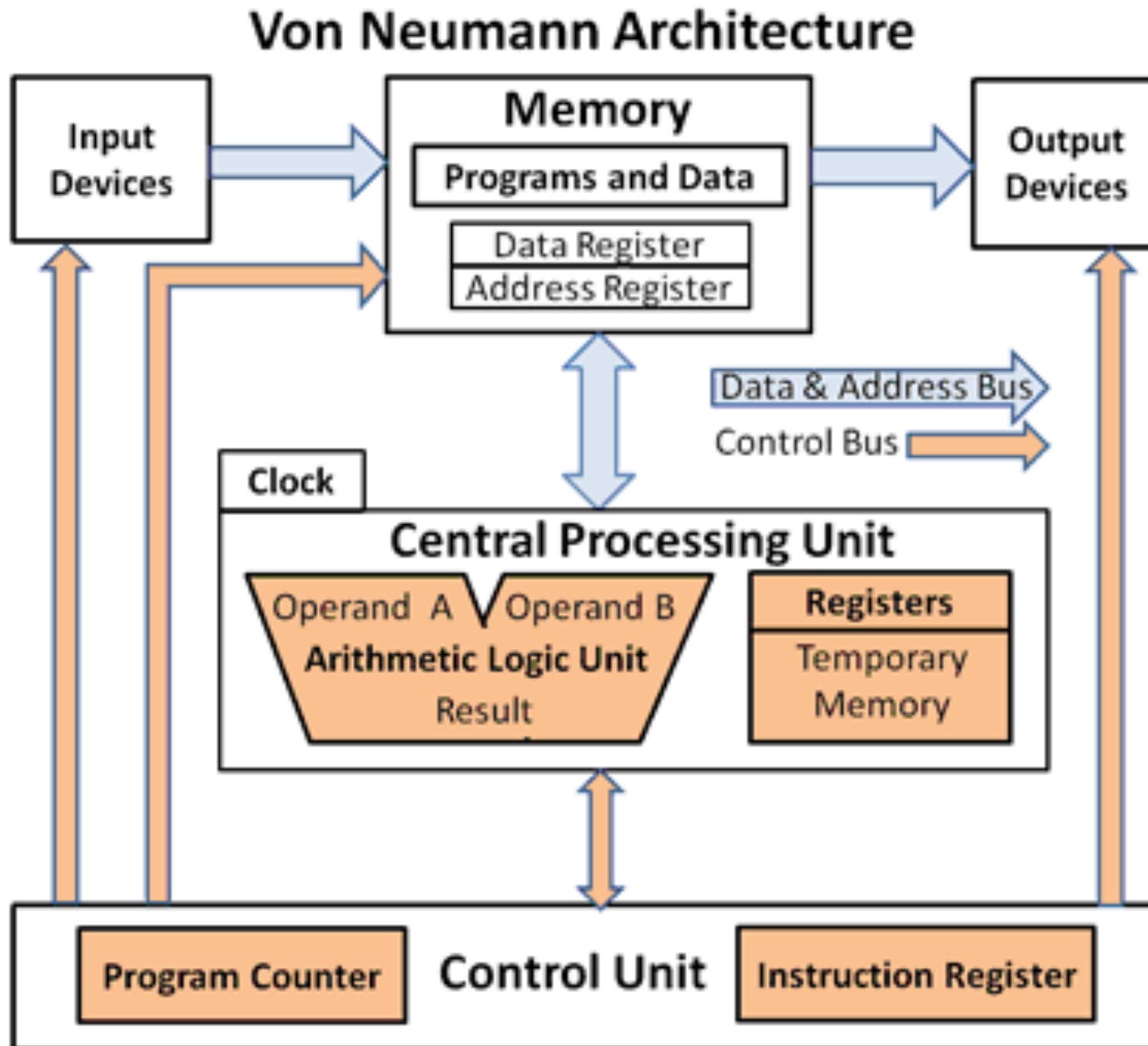
Encode **1** bit as **1 || 0**

Q's before moving on to
Architecture?

Building this ...



... takes high-level thinking like this:



Architecture

- Engineering = “obtaining predictable & desirable behavior”
- To engineer complex systems requires designing *overarching structure*
 - Abstractions
 - Placement of functionality
 - State management
 - Naming
- Good architecture aligns mechanism with functionality/enforcement

Architecture, con't

- High-level/abstract nature can make it hard to “get”
- Has a flavor of “think outside the box”: in fact, “design the box”
- In security, we’re used to intensely *scrutinizing the box*
 - Rather than stepping back to consider its design properties / how it could have been different

⇒ Ask questions!

Abstractions?

Policy-neutral, strongly-typed asynchronous *events*

Employ *filtering* and *reduction* to balance processing load

Connection-oriented
(e.g. TCP bytestreams emphasized over packets)

Self-describing log files
linked together by opaque identifiers

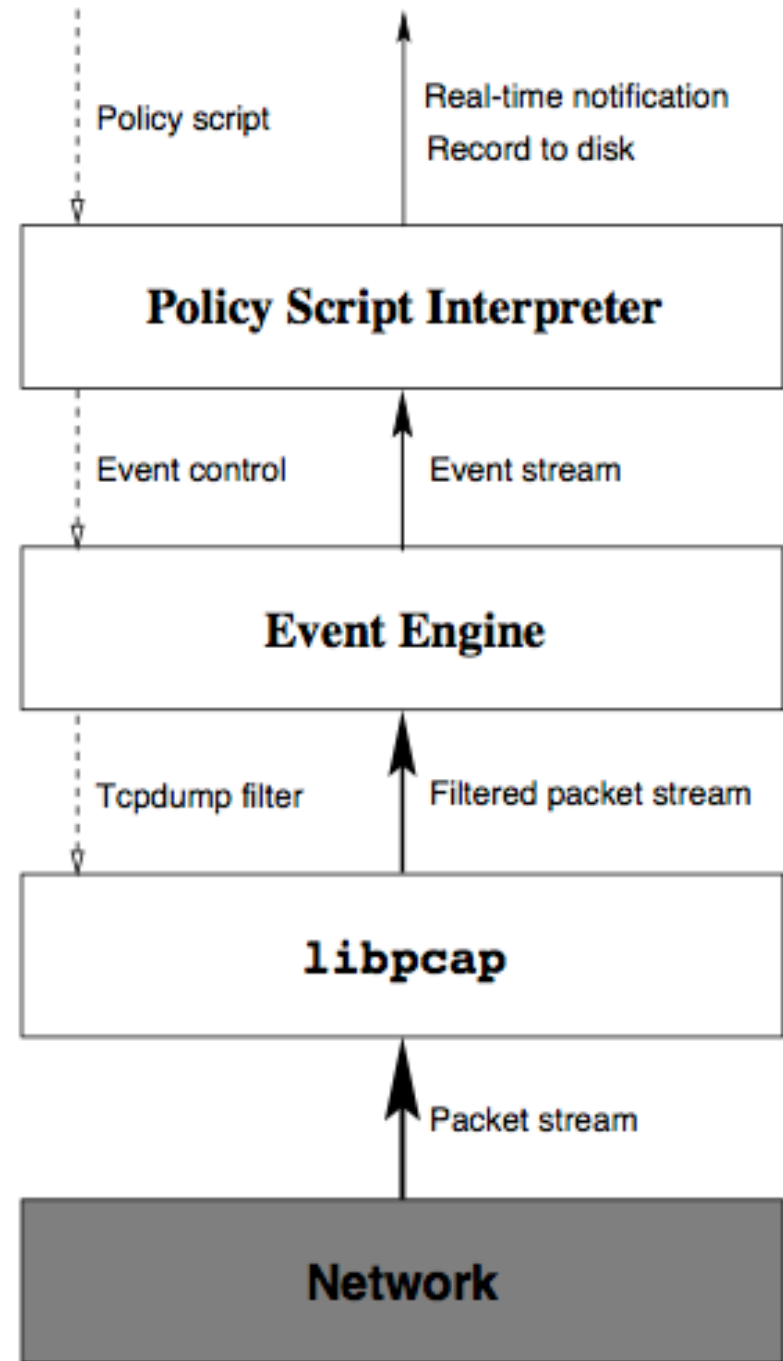


Figure 1: Structure of the Bro system

```

#separator \x09
#set_separator ,
#empty_field (empty)
#unset_field -
#path conn
#open 2016-07-13-16-16-57
#fields ts uid id.orig_h id.orig_p id.resp_h
        id.resp_p proto service duration orig_bytes resp_bytes
        conn_state local_orig local_resp missed_bytes
        history orig_pkts orig_ip_bytes resp_pkts
        resp_ip_bytes tunnel_parents
#types time string addr port addr port enum string
        interval count count string bool bool count string
        count count count count set[string]
1324071333.493287 CHhAvVGS1DHFjwGM9 192.168.1.79 51880
        131.159.21.1 22 tcp ssh 6.1593262669 2501 SF
        - - 0 ShAdDaFf25 3981 20 3549 -
1409516196.337184 ClEkJM2Vm5giqnMf4h 10.0.0.18 40184
        128.2.6.88 41644 tcp ssh 2.0790713813 3633 SF
        - - 0 ShADadFf22 4965 26 5017 -
1419870189.485611 C4J4Th3PJpwUYZZ6gc 192.168.2.1 57189
        192.168.2.158 22 tcp ssh 6.6417545253 3489 SF
        - - 0 ShADadFf38 7241 29 5005 -
1419870206.101883 CtPZjS20MLrsMU0Ji2 192.168.2.1 57191
        192.168.2.158 22 tcp ssh 3.862198576 813 SF
        - - 0 ShAdDaFf23 1784 16 1653 -

```

```

#separator \x09
#set_separator ,
#empty_field (empty)
#unset_field -
#path ssh
#open 2018-10-23-15-34-42
#fields ts uid id.orig_h id.orig_p id.resp_h
        id.resp_p version auth_success auth_attempts direction
        client server cipher_alg mac_alg compression_alg kex_alg
        host_key_alg host_key
#types time string addr port addr port count bool
        count enum string string string string string string
        string string
1324071333.792887 CHhAvVGS1DHFjwGM9 192.168.1.79 51880
        131.159.21.1 22 2 - 0 - SSH-2.0-
OpenSSH_5.9 SSH-2.0-OpenSSH_5.8 aes128-ctr hmac-md5
        zlib@openssh.com ecdh-sha2-nistp256 ecdsa-sha2-nistp256
        a7:26:62:3f:75:1f:33:8a:f3:32:90:8b:73:fd:2c:83
1409516196.413240 ClEkJM2Vm5giqnMf4h 10.0.0.18 40184
        128.2.6.88 41644 2 T 1 - SSH-2.0-
OpenSSH_6.6 SSH-2.0-OpenSSH_5.9p1 Debian-5ubuntu1.1 aes128-ctr
        hmac-md5 none ecdh-sha2-nistp256 ssh-rsa
        8a:8d:55:28:1e:71:04:99:94:43:22:89:e5:ff:e9:03
1419870189.489202 C4J4Th3PJpwUYZZ6gc 192.168.2.1 57189
        192.168.2.158 22 2 T 3 - SSH-2.0-
OpenSSH_6.2 SSH-1.99-OpenSSH_6.6.1p1 Ubuntu-2ubuntu2 aes128-ctr
        hmac-md5-etm@openssh.com none diffie-hellman-group-exchange-sha256
        ssh-rsa 28:78:65:c1:c3:26:f7:1b:65:6a:44:14:d0:04:8f:b3

```

Opaque identifier for linking
to other logs associated w/
same connection

```
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#path conn
#open 2016-07-13-16-16-57
#fields ts uid id.orig_h id.orig_p id.resp_h
id.resp_p proto service duration orig_bytes resp_bytes
conn_state local_orig local_resp missed_bytes
history orig_pkts orig_ip_bytes resp_pkts
resp_ip_bytes tunnel_parents
#types time string addr port addr port enum string
interval count count string bool bool count string
count count count count set[string]
1324071333.493287 CHhAvVGS1DHFjwGM9 192.168.1.79 51880
131.159.21.1 22 tcp ssh 6.1593262669 2501 SF
- - 0 ShAdDaFf25 3981 20 3549 -
1409516196.337184 ClEkJM2Vm5giqnMf4h 10.0.0.18 40184
128.2.6.88 41644 tcp ssh 2.0790713813 3633 SF
- - 0 ShADadFf22 4965 26 5017 -
1419870189.485611 C4J4Th3PJpwUYZZ6gc 192.168.2.1 57189
192.168.2.158 22 tcp ssh 6.6417545253 3489 SF
- - 0 ShADadFf38 7241 29 5005 -
1419870206.101883 CtPZjS20MLrsMU0Ji2 192.168.2.1 57191
192.168.2.158 22 tcp ssh 3.862198576 813 SF
- - 0 ShAdDaFf23 1784 16 1653 -
```

```

#separator \x09
#set_separator ,
#empty_field (empty)
#unset_field -
#path ssh
#open 2018-10-23-15-34-42
#fields ts uid id.orig_h id.orig_p id.resp_h
        id.resp_p version auth_success auth_attempts direction
        client server cipher_alg mac_alg compression_alg kex_alg
        host_key_alg host_key
#types time string addr port addr port count bool
        count enum string string string string string string
        string string
1324071333.792887 CHhAvVGS1DHFjwGM9 192.168.1.79 51880
        131.159.21.1 22 2 - 0 - SSH-2.0-
OpenSSH_5.9 SSH-2.0-OpenSSH_5.8 aes128-ctr hmac-md5
        zlib@openssh.com ecdh-sha2-nistp256 ecdsa-sha2-nistp256
        a7:26:62:3f:75:1f:33:8a:f3:32:90:8b:73:fd:2c:83
1409516196.413240 ClEkJM2Vm5giqnMf4h 10.0.0.18 40184
        128.2.6.88 41644 2 T 1 - SSH-2.0-
OpenSSH_6.6 SSH-2.0-OpenSSH_5.9p1 Debian-5ubuntu1.1 aes128-ctr
        hmac-md5 none ecdh-sha2-nistp256 ssh-rsa
        8a:8d:55:28:1e:71:04:99:94:43:22:89:e5:ff:e9:03
1419870189.489202 C4J4Th3PJpwUYZZ6gc 192.168.2.1 57189
        192.168.2.158 22 2 T 3 - SSH-2.0-
OpenSSH_6.2 SSH-1.99-OpenSSH_6.6.1p1 Ubuntu-2ubuntu2 aes128-ctr
        hmac-md5-etm@openssh.com none diffie-hellman-group-exchange-sha256
        ssh-rsa 28:78:65:c1:c3:26:f7:1b:65:6a:44:14:d0:04:8f:b3

```

Same identifier

Placement of
functionality?

Layered design with
instructions/control
passed “down” and data
stream flowing “up”

Security analysis only
occurs at script layer

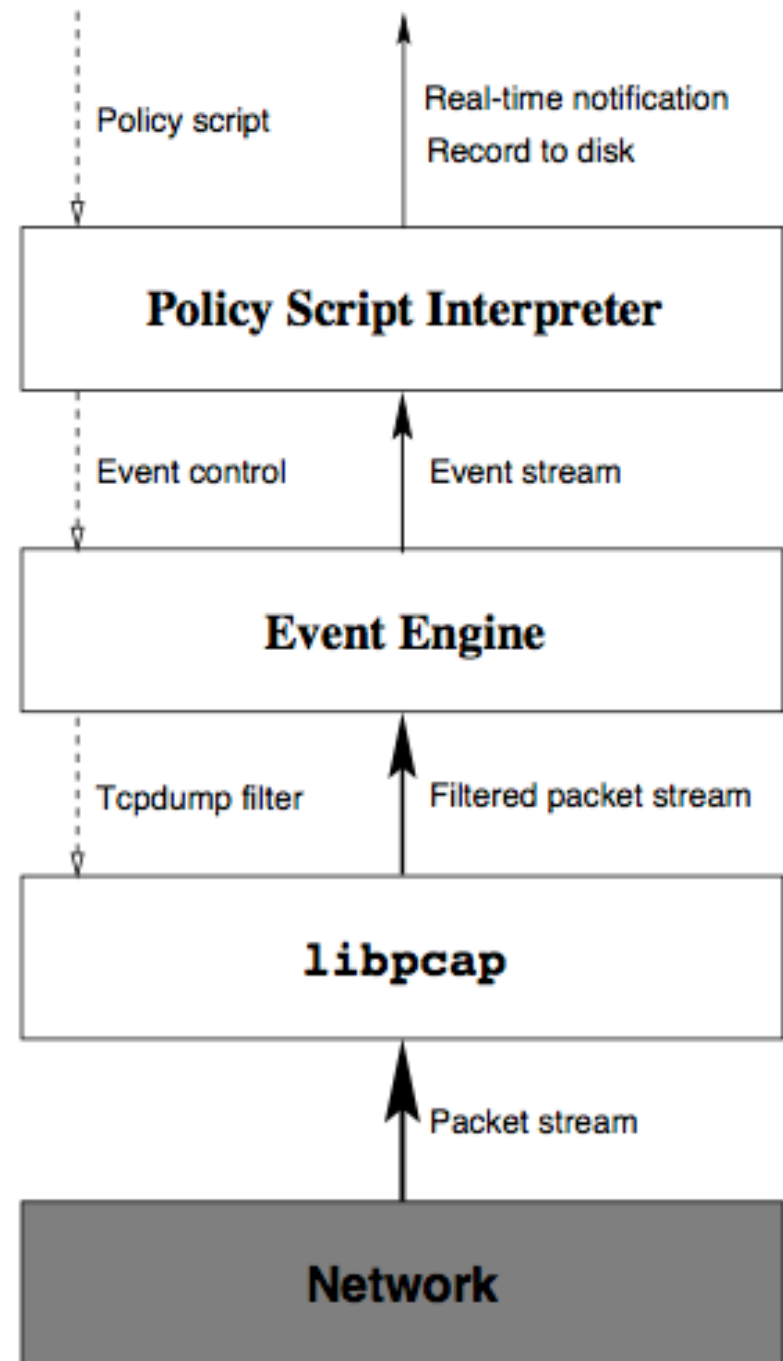


Figure 1: Structure of the Bro system

State
management?

Stateless, other than
BPF filter.

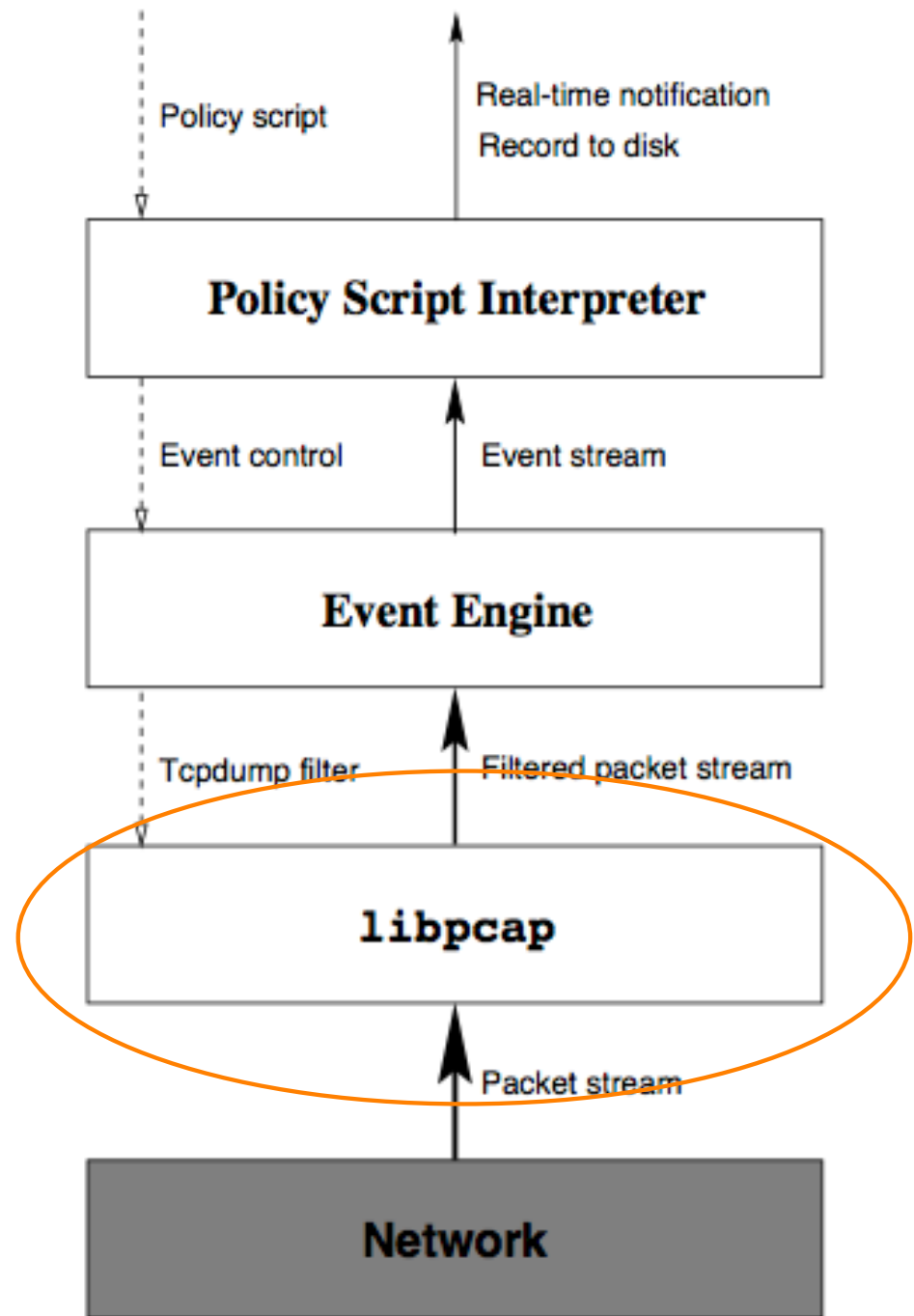


Figure 1: Structure of the Bro system

State
management?

Per-flow protocol state.
Managed using
reference-counting.

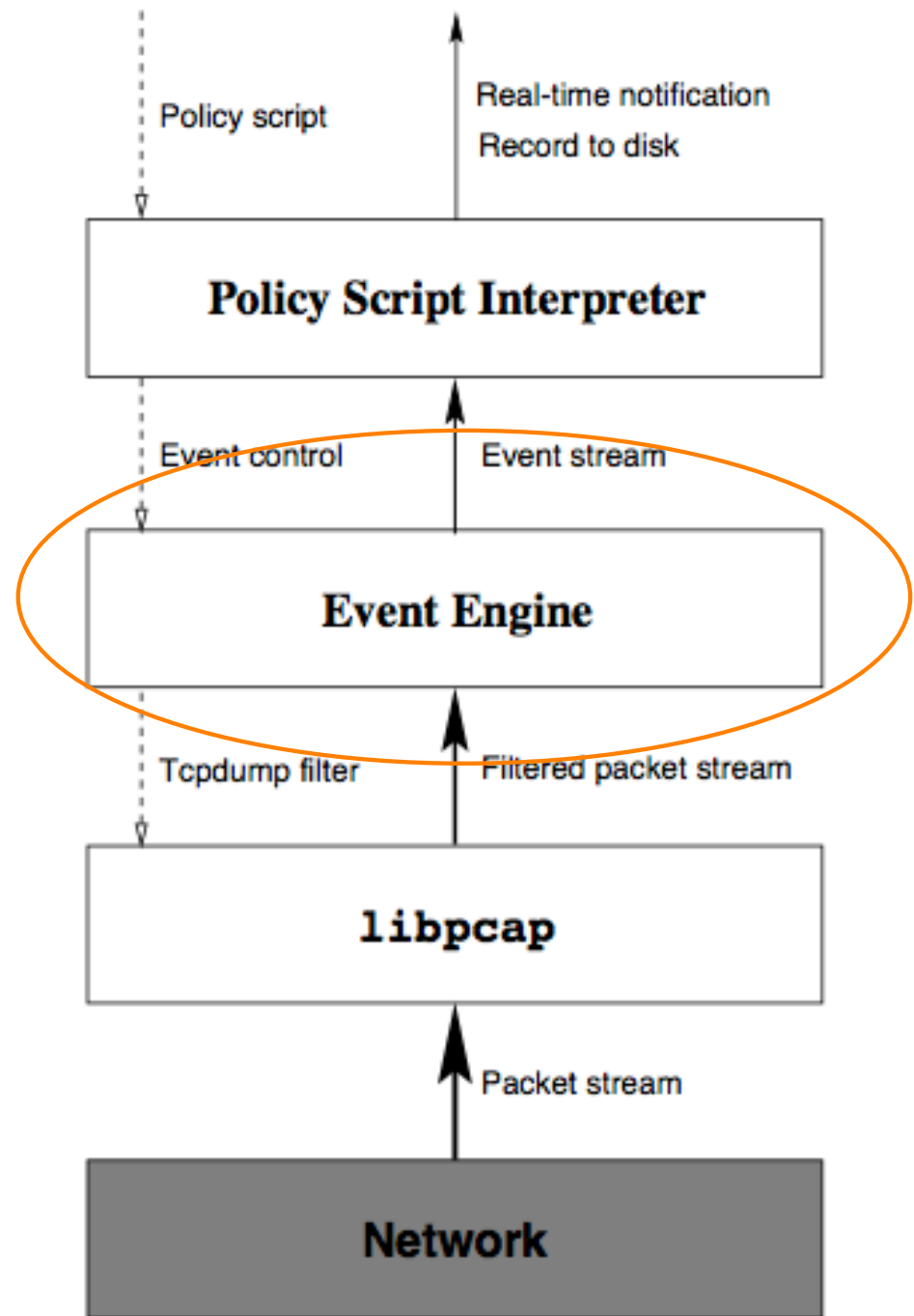


Figure 1: Structure of the Bro system

State management?

Extensive long-lived state kept in script variables.
Expiration either via explicit “delete” or timer-driven (delta T after creation/read/write).

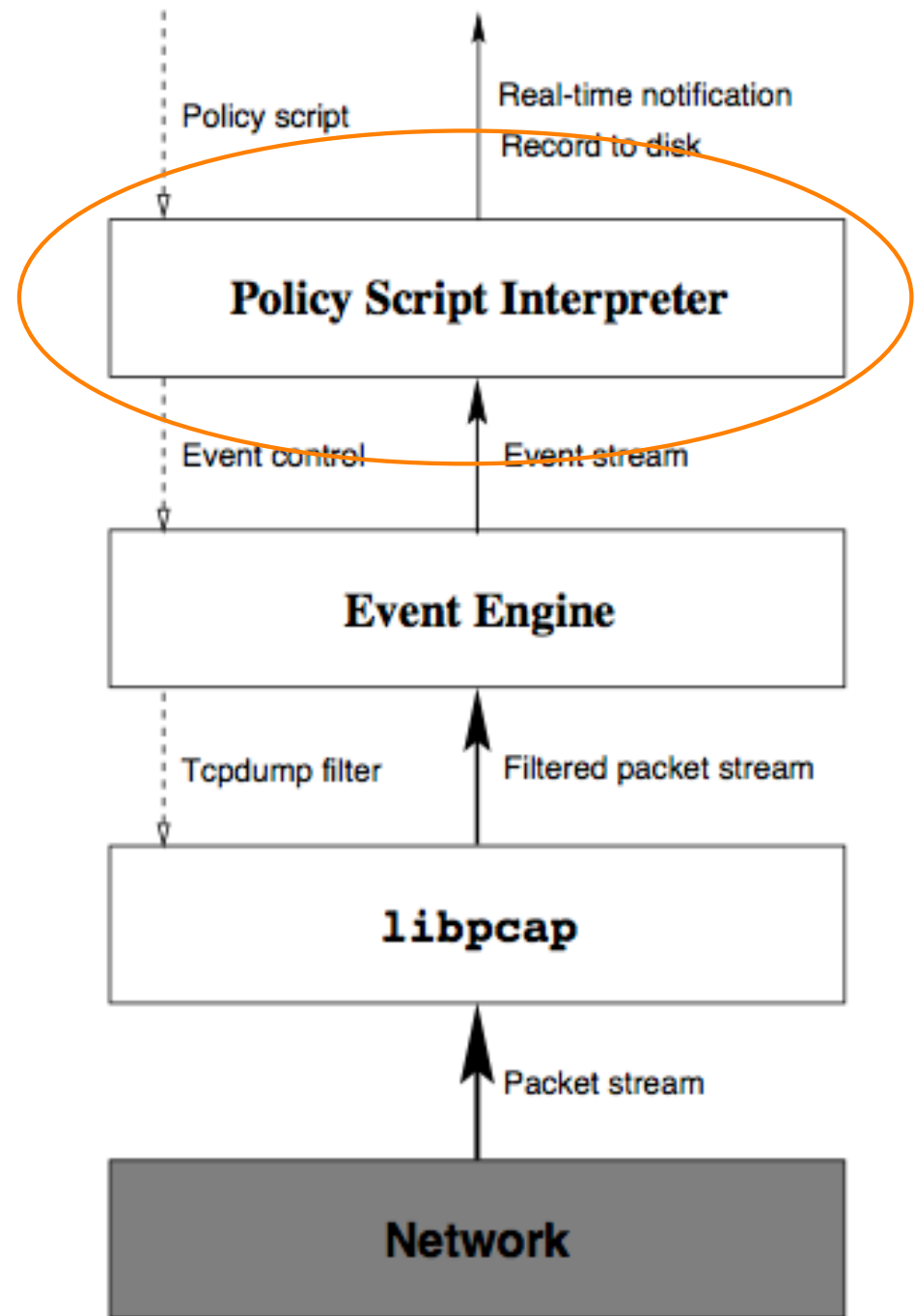


Figure 1: Structure of the Bro system

State management?

Even longer-lived state resides on disk ...
... Or, today, in a “data lake” such as Splunk/Elastic.

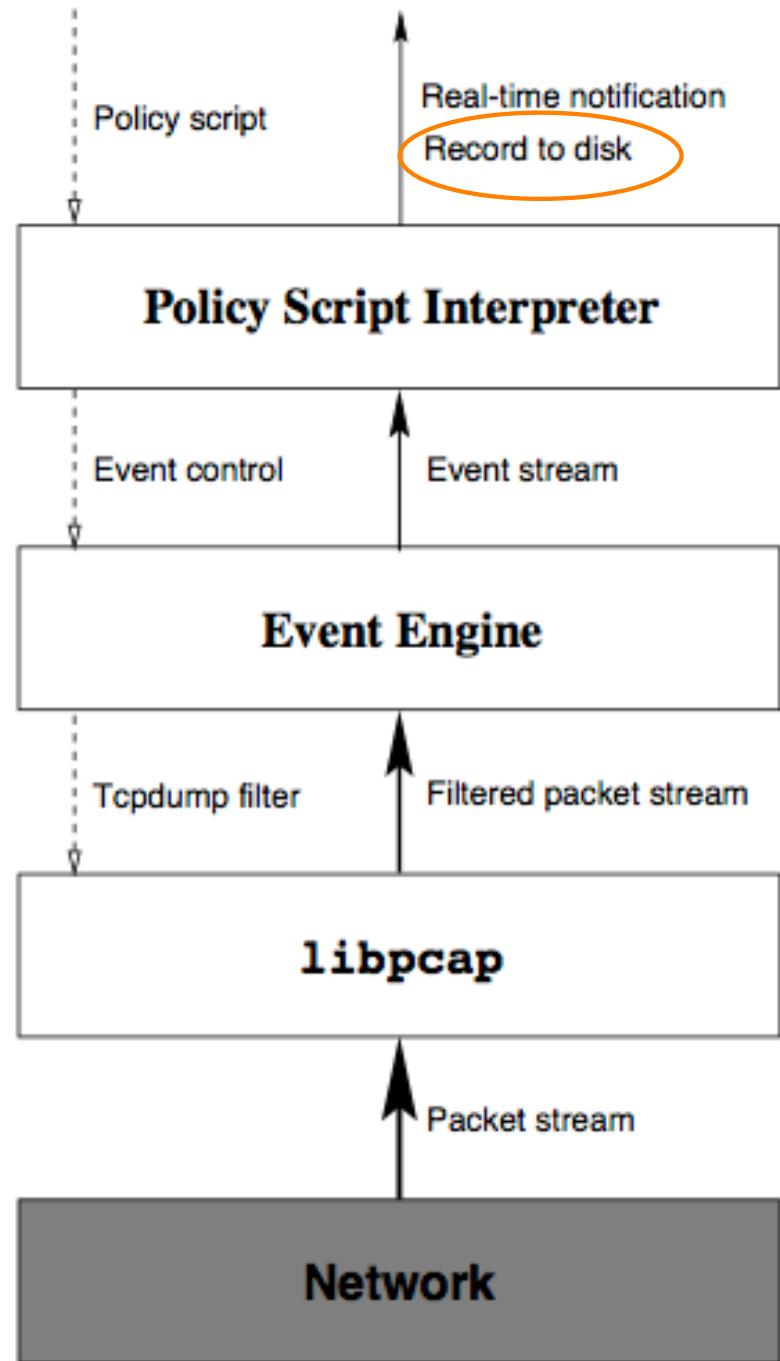


Figure 1: Structure of the Bro system

Architecture, con't

- Can both provide security properties ...
 - We'll see an example next week
- ... and pose security issues
- E.g.: which components are trusted to behave in what ways?
- Exploring an architecture's emergent security properties: IPv4 addressing

IPv4 Addressing Architecture

- High-level architecture of IPv4 addresses?
- Abstraction: addresses are both *locators* and *identifiers*
 - *Locators*: bits are topologically relevant
 - Includes: multicast, broadcast, private networks
 - *Identifiers*: addresses used to identify connection endpoints
 - Have *global meaning*
- Naming: addresses are associated with NICs rather than end systems or people

IPv4 Addressing: Mechanisms

- Addresses are represented with 32 bits
 - Limited room available for topological structure
 - Possible (today) to *fully enumerate*
 - Limited supply \Rightarrow *architectural stress* (NATs)
- Bit patterns have topological significance
 - Original design: class A/B/C networks
 - Current design: CIDR
- Packets carry source addresses
 - Which are set by sending system